OmniTurn Training



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Codes Honored by the OmniTurn control

Code	Usage	Description	Pages
G00	G00	Rapid move	11,12
G01	G01Fn	Feed move	12,13
G02	G02XnZnInKnFn	Arc -Clockwise	6,15,17-24
G02	G02XnZnRn	Arc -Clockwise	6,17-24
G03	G03XnZnInKnFn	Arc -Counter Clockwise	6,17-24
G03	G03XnZnRn	Arc -Counter Clockwise	6,17-24
G04	G04Fn	Dwell	6,25,62
G10	G10XnZn	Work Shift	6,26-28,73
G33	G33XnZnInKnCnPO	Threading cycle	6,29-36
G35	G35n	Extra Course feeds in IPR (G3 and G2 control only)	6,29,36,74
G36	G36	Cancels G35 (G3 and G2 controls only)	6,36,74
G40	G40	Cancels Tool Nose Radius Compensation	16,37-43
G41	G41	Left hand Tool Nose Radius Compensation	16,37-43
G42	G42	Right hand Tool Nose Radius Compensation	37-43
G70	G70	Inch mode	6,44
G71	G71	Metric mode	6,44
G72	G72	Diameter programming mode 6,10,14,16,21,22,29	,38,44,46,49,59
G73	G73	Radius programming mode 6,10,14,16,21,20,22,29,	38,44,46,49,59
G74	G74XnZnInUnFn	Box Roughing cycle	45-47
G75	G75InUnFnPn	Box Contour Roughing cycle	48-52,54
G76	G76Sn	Minimum spindle speed for constant surface feet	6,60
G77	G77Sn	Maximum spindle speed for constant surface feet	6,60
G78	G78UnFnPn	Rough Contour Cycle	51-55
G81	G81ZnFn	Drill cycle	6,56
G83	G83ZnKnFn RnLnCn	Peck drill cycle	6,57,58
G88	G88	Precision C axis orientation	
G89	G89	Stop spindle and lock (C-Axis only)	
G90	G90	Absolute mode selection 5,6,10,12,17,19	,21,20,56,57,59
G91	G91	Incremental mode selection 5,6	,10,17,56,57,59
G92	G92XnZn	Preset axis position	36,59,74
G94	G94Fn	Inches per minute mode	20,45,49,56,59
G95	G95Fn	Inches per revolution mode 6,7,11	,12,45,49,56,59
G96	G96Sn	Spindle speed set as surface feet	6,60,62,65
G97	G97	Spindle speed set as RPM	6,60
M00	M00	Program stop - does not cancel active "M" functions	61
M0l	M01	Optional stop	
M02	M02	End program - does not cancel active"M" functions	
M03	M03Sn	Spindle on, CW (spindle top coming)	
M04	M04Sn	Spindle on, CCW (spindle top going)	
			02,03,77
Omni	Turn Training Manual	Richlin Machinery ¹ (631) 694 9400	

Codes Honored by the OmniTurn control (Sort by Code)

Code	Usage	Jsage Description	
M05	M05	Spindle off, stop	62,65,74
M08	M08	Coolant on	. 16,62,65
M09	M09	Coolant off	62
M12	M12	Collet clamp	62
M13	M13	Collet unclamp	62
M19	M19	Spindle Positioning (optional C-Axis only)	62,74
M25	M25	User assigned on	62
M26	M26	User assigned off	62
M30	M30	End of program - cancels all active "M" functions	26,62,65
M31	M31	Cancels Cycle Repeat mode	62
M88	M88	C axis spindle orientation - Precision	
M89	M89	Stop the spindle and lock it (optional: C-Axis only)	63
M91	M91	Wait for TB2-5 to be open circuit (optional: C-Axis only)	63
M92	M92	Wait for TB2-5 to be short to 0VDC (optional: C-Axis only)	63
M93	M93	Wait for TB2-7 to be open circuit (optional: C-Axis only)	63
M94	M94	Wait for TB2-7+ to be short to 0VDC (optional: C-Axis only)	63
M95	M95	Jump to subroutine 1 if TB2-9 is short to 0VDC (opt: C-Axis of	only)63
M97	M97InCnPn	Jump to subroutine, conditional (optional: PLC option only)	63
M98	M98Pn	Jump to subroutine	63
M99	M99	End subroutine	63
CI	CInnn.nn	Incremental spindle angle (optional: C-Axis only)	74
CA	CAnnn.nn	Absolute spindle angle (optional: CAxis only)	74
C	XnZnCn	Automatic chamfer at intersection	15,16,67
D	Dn	Secondary offsets, axis correction or TNR comp value	68-71
F	Fn	Feedrates, dwell	Ź
LS	LSn	Loop start	
LF	LF	Loop finish	
R	XnZnRn	Automatic radius at intersection	*
S T	Sn Tn	Spindle speed selection, SFM or RPM Tool offset call command	
1 /	/	Block delete	
}	' }n	Begin subroutine	

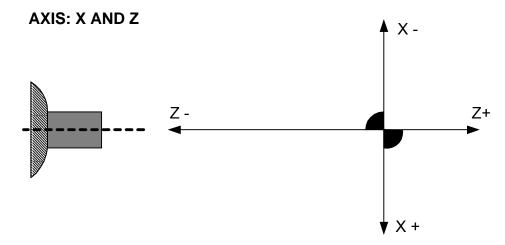
Codes Honored by the OmniTurn control (Sort by Description)

Code	Usage	Description Pages
G90	G90	Absolute mode selection
CA	CAnnn.nn	Absolute spindle angle (optional: C—Axis only)
G02	G02XnZnInKnFn	Arc -Clockwise
G02	G02XnZnRn	Arc -Clockwise
G03	G03XnZnInKnFn	Arc -Counter Clockwise
G03	G03XnZnRn	Arc -Counter Clockwise
C	XnZnCn	Automatic chamfer at intersection
R	XnZnRn	Automatic radius at intersection
}	}n	Begin subroutine
/	/	Block delete
G75	G75InUnFnPn	Box Contour Roughing cycle
G74	G74XnZnInUnFn	Box Roughing cycle
M31	M31	Cancels Cycle Repeat mode
G36	G36	Cancels G35
G40	G40	Cancels Tool Nose Radius Compensation
M12	M12	Collet clamp
M13	M13	Collet unclamp
M09	M09	Coolant off
M08	M08	Coolant on
G72	G72	Diameter programming mode 6,10,14,16,21,22,29,38,44,46,49,59
G81	G81ZnFn	Drill cycle
G04	G04Fn	Dwell
M30	M30	End of program - cancels all active M functions
M02	M02	End program - does not cancel active M functions
M99	M99	End subroutine 63
G35	G35n	Extra Course feeds in IPR
G01	G01Fn	Feed move
F	Fn	Feedrates, dwell
G70	G70	Inch mode
G94	G94Fn	Inches per minute mode
G95	G95Fn	Inches per revolution mode
G91	G91	Incremental mode selection
CI	CInnn.nn	Incremental spindle angle (optional: C-Axis only)
M98	M98Pn	Jump to subroutine
M95	M95	Jump to subroutine 1 if TB2-9 is short to OVDC (opt: C-Axis only) 63
M97	M97InCnPn	Jump to subroutine, conditional (optional: PLC option only)

Codes Honored by the OmniTurn control (Sort by Description)

Cod	e Usage	Description	Pages
G41	G41	Left hand Tool Nose Radius Compensation	16,37-43
LF	LF	Loop finish	73
LS	LSn	Loop start	72
G77	G77Sn	Maximum spindle speed for constant surface feet	6,60
G71	G71	Metric mode	6,44
G76	G76Sn	Minimum spindle speed for constant surface feet	6,60
MOI	MOI	Optional stop	61,62
G83	G83ZnKnFnRnLnCn	Peck drill cycle	6,57,58
G92	G92XnZn	Preset axis position	36,59,74
M00	M00	Program stop - does not cancel active M functions	61,62
G73	G73	Radius programming mode 6,10,17,18,20,29,31,32,38,4	4,46,49,59
G00	G00	Rapid move	11,12
G42	G42	Right hand Tool Nose Radius Compensation	37-43
G78	G78UnFnPn	Rough Contour Cycle	51-55
D	Dn	Secondary offsets, axis correction or TNR comp value	68-71
M05	M05	Spindle off, stop	62,65,74
M04	M04Sn	Spindle on, CCW	62,65,74
M03	M03Sn	Spindle on, CW	6,62,65,74
M19	M19	Spindle Positioning (optional C-Axis only)	62,74
S	Sn	Spindle speed selection, SFM or RPM6	0,65,66,74
G97	G97	Spindle speed set as RPM	6,60
G96	G96Sn	Spindle speed set as surface feet	6,60,62,65
G89	G89	Stop spindle and lock (C-Axis only)	
M89	M89	Stop the spindle and lock it (optional: C-Axis only)	63
G33	G33XnZnInKnCnPO	Threading cycle	6,29-36
T	Tn	Tool offset call command	9
M26	M26	User assigned off	62
M25	M25	User assigned on	62
M91	M91	Wait for TB2-5 to be open circuit (optional: C-Axis only)	63
M92	M92	Wait for TB2-5 to be short to OVDC (optional: C-Axis only) \dots	63
M93	M93	Wait for TB2-7 to be open circuit (optional: C-Axis only)	63
M94	M94	Wait for TB2-7+ to be short to 0VDC (optional: C-Axis only) .	63
G10	G10XnZn	Work Shift	6,26-28,73

Nomenclature



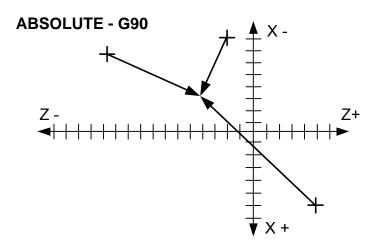
The slide has two axes of travel.

X: Up and down (on GT) or towards and away from you (on Attachments).

Travel up or away from you is (-) minus; down or towards you is plus (+).

Z: Towards or away from the spindle.

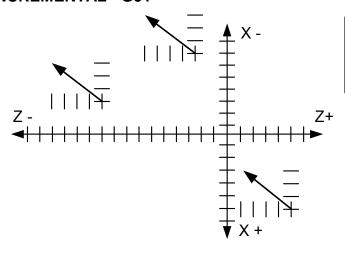
Going towards the spindle is (-) minus. Away from the spindle is (+) plus.



IN ABSOLUTE (G90) THE FOLLOWING MOVE BRINGS YOU TO THE SAME POINT NO MATTER WHERE YOU START

X-3 Z-4

INCREMENTAL - G91



IN INCREMENTAL (G91) THE FOLLOWING MOVES YOU THE SAME AMOUNT FROM EVERY START.

X-3 Z-4

Programming Format

- **The default** mode for X moves is G73 radius moves, to program in diameters you must use G72 in the beginning of the program.
- **The first command** of a program must be G90 or G91 to define if the program is in absolute or incremental.
- **No blank** lines are allowed in a program, blank spaces are OK.
- **Comments** are any text or data enclosed in parentheses"()". Their purpose is to convey to the operator any information that the programmer might think is useful. Comments are displayed in the lower left corner of the screen. They stay on the screen till the comment is changed. As an example, you may want to use the comment to tell the operator what action to take when the spindle stops. For an example, the slide is told to go "HOME" and then the comment is displayed on the screen. Then the slide stops with the message on the screen.
 - Do not put text on lines by itself. Comments must be on a line with a command!
 - Keep the amount of text to a minimum, to much text can cause problems.
 - A good place to put comments is on a line with a tool call ie: T1(LH turn tool)
 - -Use only text, do not use periods or commas or any other symbol such as i.e.:

- Do not put any text in a loop.
- Commas are not allowed anywhere in the program
- **Dimensional** data is interpreted with a resolution of .00005". The fifth digit to the right of a decimal point must be a 0 or a 5. NOTE: when programming in diameter mode the X axis resolution is .0001", not .00005".
- **Decimal** point programming is used. Leading and trailing zeros need not be entered. For example "X1" is interpreted as 1 inch. X1 = X1.00000
- **G and M codes** must be programmed as two digit codes. "G2" is not a legal code and it will be ignored. Also be sure to use the zero and not the letter O as part of the G and M codes.
- **Model commands**: These are commands that remain active until canceled: G90, G91 -G94, G95 -G70,G71 -G76, G77, G96,G97 -G72, G73 All "M" codes, G35, G36 (GT-75 only)-G10
- **One shot commands:** These act only on the statement they are programmed in: G02, G03 -G04 -G33, G34 -G81, G83 -G92
- Conflicting commands:

There can be only one "M" command per line of code
There can be only one "one shot" G code per line of code
There can be more than one nonconflicting modal G code per line
The S and F commands can be with any other command

• **N sequence** are not allowed. They can cause intermittent problems.

G10 Work shift

Work shift is used to offset a program from the original starting point. Typical applications are:

- Machining multiple parts off a single shootout of a bar.
- Shifting a program away from the spindle the first time it is run

G10XnZn

G10 will shift the reference of the slide incrimentally. If G10 is put into a loop the program will shift each time the command is used. The shift will take place on the next tool call. If you put the shift after a tool call the effect will take place the next time through the loop.

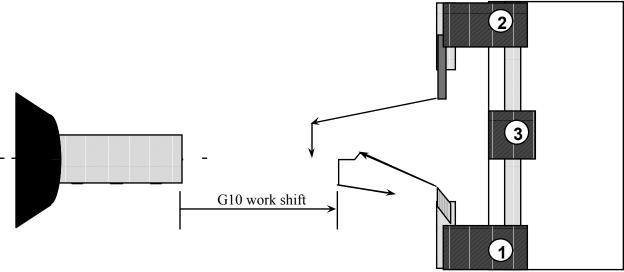
Note: The shift is executed on <u>tool calls</u>! Use the G10 command before tool calls otherwise there will be no effect.

The shift will be cancled with these commands: T0 - M30 - M02

The command must have a value for both X and Z.

Example of shifting a program for test running

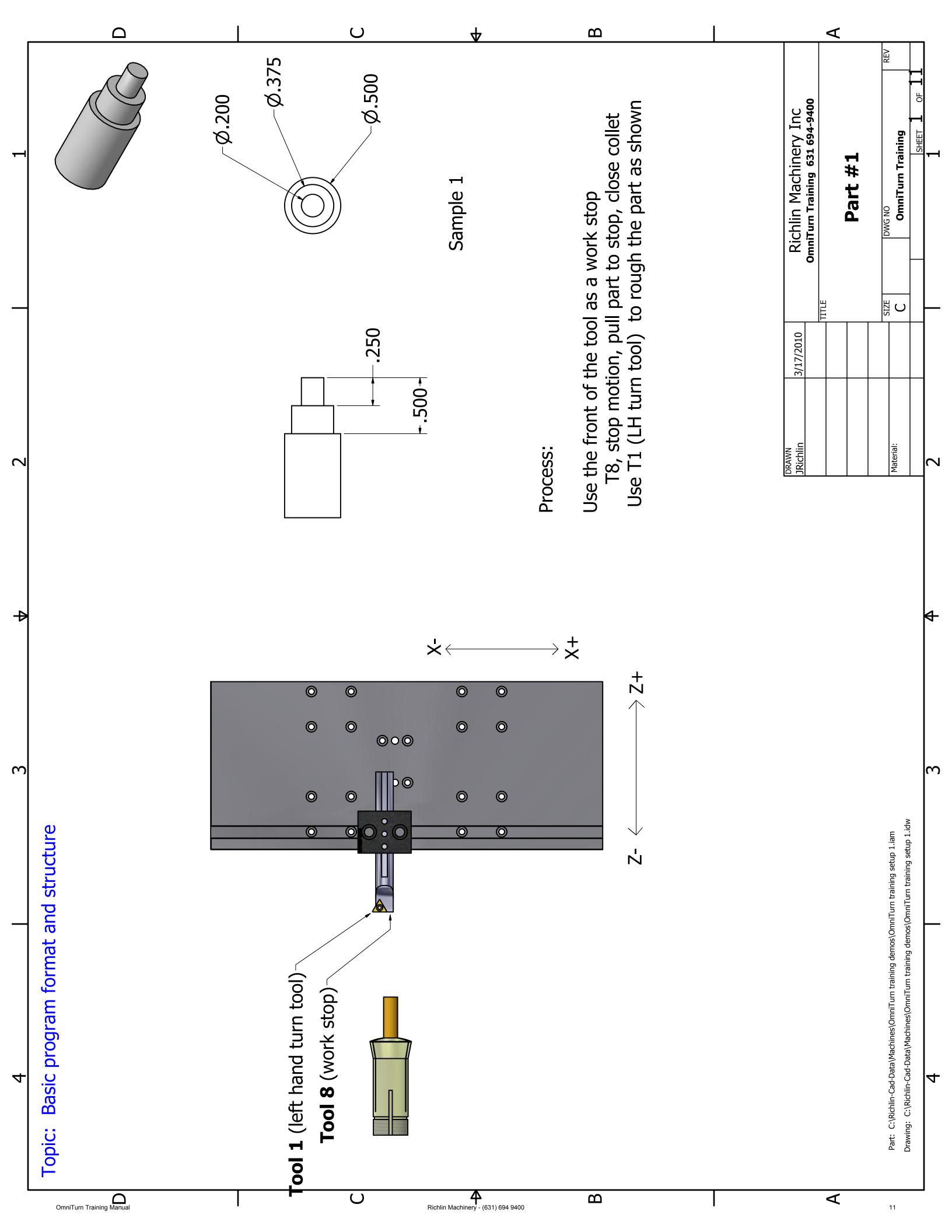
In the following example we show using the G10 work shift for running a program the first time way from the work to make sure that the program looks like it will run OK. In this example you would set the tools to make the part. After the program is run a few inches away with the work shift the G10 command would be removed from the program. Then the program would be run to make a part.



G90G72G94F300 M03S2000 G04F2 G10X0Z3 T1(LH TURN TOOL) X0Z.2 Z0G95F.01 X.1Z-.05F.002 Z-.15 X.2 G94F300Z1 T2(PART OFF TOOL)

Shifts program 3" to the right

Notes



G90G72G94F300 (PART-1)

G10X0Z2

T8(WORK STOP)

X0Z2

Z.2

F50Z.01

M00 (PULL PART TO STOP)

M12

Z2F300

M03S1500

M08

T1(LH TURN TOOL)

X.6Z2

Z0

G95F.003X-.015

X.2F.01

Z-.25F.003

X.375

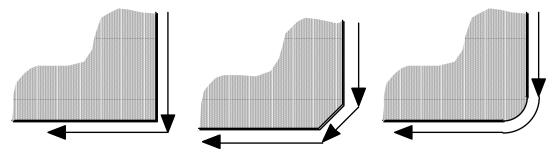
Z-.5

X.6

G94F300Z2

M30

It is possible to automatically generate a chamfer or radius between two connecting linear moves. Just program the lines to the theoretical intersection point of the two move and put a C or R with the absolute amount of the radius or chamfer needed.



Programmed move Move with C value Move with R value

Format

$$XnZnRn - ZnRn - XnRn$$

$$XnZnCn - ZnCn - XnCn$$

XnZn	The linear move leading to the intersection point of two lines
Rn	The n is the absolute value of the radius used to blend the two lines
Cn	The n is the absolute value of the chamfer used to blend the two lines

RULES

The moves that are connected by the auto chamfer or radius *must be linear moves*. The C or R command will not work with blending arcs or arcs and lines. If you want to blend these use G02 and G03.

The moves do not have to be at right angles

A chamfer created is set back equally from the intersection point of the two lines.

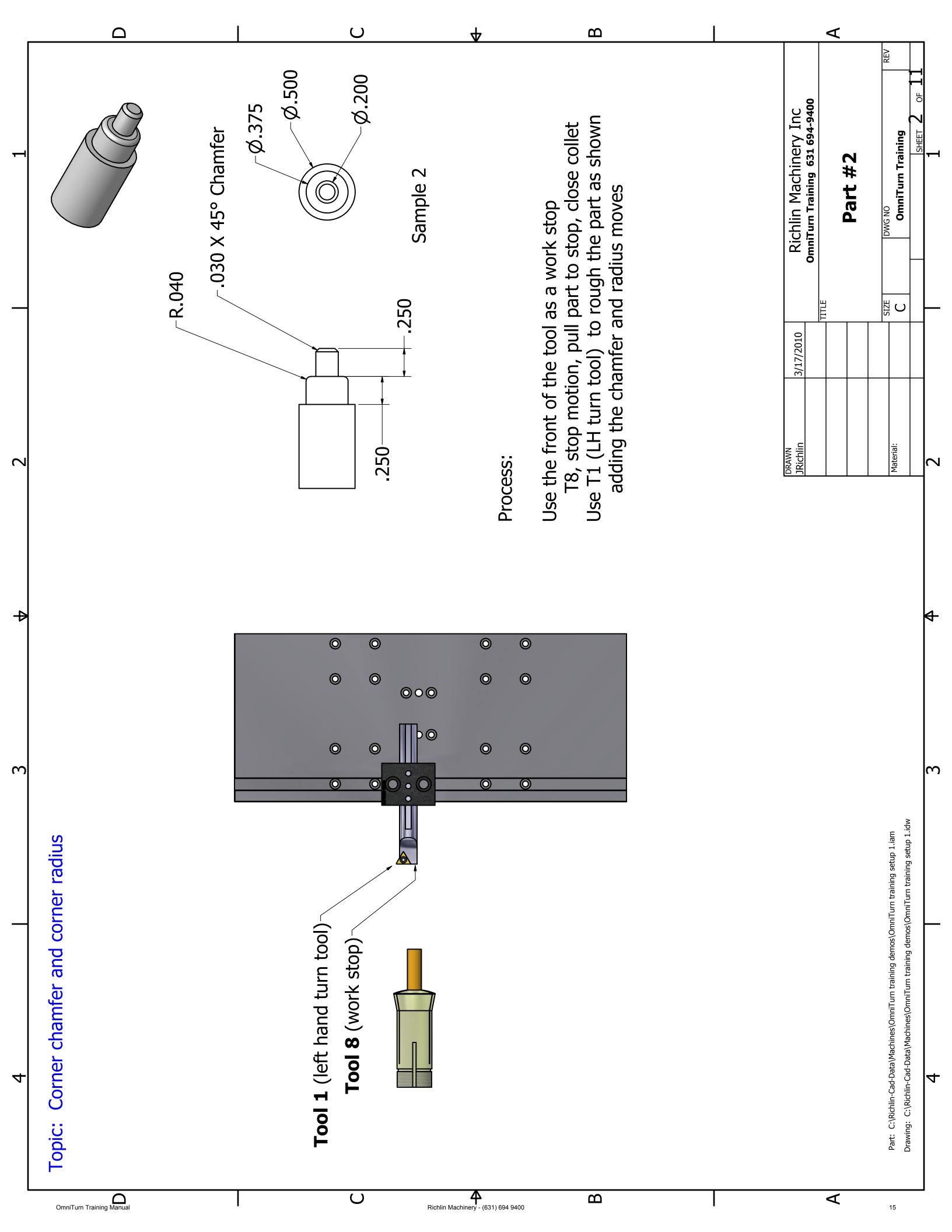
A radius created is made tangential to the two intersecting lines. The direction (CW or CCW) of the radius is determined automatically by the OmniTurn. It looks ahead to the next move.

The n value must be the absolute (+) value

Running programs using C or R

When you use the automatic corner radius or chamfer commands the OmniTurn creates a number of moves to generate what you want. If you look at the command line while you run a program you will notice lines of code that you did write. In the single block mode you can see arc (G02 or G03) commands. This is normal. When you leave the editor the OmniTurn automatically recreates the new moves. The program is also recreated whenever you change the

Notes



G90G72G94F300 (PART-2)

G10X0Z2

T8(WORK STOP)

X0Z2

Z.2

F50Z.01

M00 (PULL PART TO STOP)

M12

Z2F300

M03S1500

M08

T1(LH TURN TOOL)

X.6Z2

Z0

G95F.003X-.015

X.2**C.03**F.01

Z-.25F.003

X.375**R.04**

Z-.5

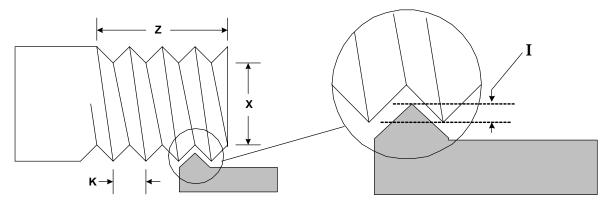
X.6

G94F300Z2

M30

G33 Threading

The format is: G33XnZnInKnAnCnPO



- X The X axis location (as a radius) of the final pass of the cycle in G72 mode this is the final pass as a diameter.
- Z The Z axis location of the end of the thread
- I The starting incremental amount of material to be removed after the first pass.

This is to be defined as the diameter removal in diameter mode

- K The lead of the thread, amount per revolution, .2" max. For larger see G35
- A Used for tapered threading, it specifies the amount the X axis will move over the length of a tapered thread
- C Causes the infeed to be at an angle, the default is 29°
- P Used when you want the tool to keep traveling forward while it pulls out of the work. This will leave no undercut
- O Including the letter O makes a single pass at the finished depth

Notes:

Diameter or radius mode

The use of the threading cycles is the same for either diameter (G72) or radius (G73) mode. Only the the values of X will be different. The values will correspond to the mode.

Starting position in Z

The tool in most cases will be started at least. 1" away from the start of the thread to allow the slide to get up to speed before it makes contact with the material. This number will vary depending on the spindle speed and the pitch of the thread. The courser the thread and faster the spindle speed, the farther away you will need to start. Under worst case conditions the slide can get up to full threading speed in about 1/2 revolution of the ball screw. In most cases this does not matter, however if you are threading from an undercut and the tool has very little room to ramp up to speed, this is very important. You will have to slow the spindle down until the thread gauge goes on.

Starting position in X

The tool should be positioned to take the first pass. The farther away you start the tool, the more passes will be needed. In production runs it pays to experiment a little for the best results and speed.

Depth of each pass: I

The control will start with removing the amount given as I. Then the control will automatically reduce the depth of the cut as the tool gets deeper. This is a fixed procedure that cannot be changed, it keeps the amount of material removed constant. Start the tool so that it takes a full cut on the first pass.

G33 Threading

Retraction position between passes:

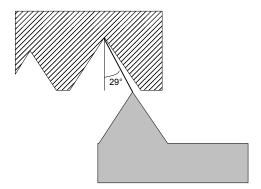
The tool will back away from the starting position plus 3 times the amount of I. Even as the tool gets deeper into the material it will always retract to the same point.

Pullout position in Z when using P option:

The tool will start to pull out at the location given in Z. It will travel beyond Z the same amount as it has to travel in X to reach the retraction position.

Angle infeed C option

If C is included in the G33 command the tool will feed in at an angle. This defaults to 29° . The maximum angle is 30° (based on standard 60° tool geometry) the min is 0° . If you wanted the tool to angle in at 27° , add C27 to the threading cycle command.



The single pass option O can be used for a cleanup pass:

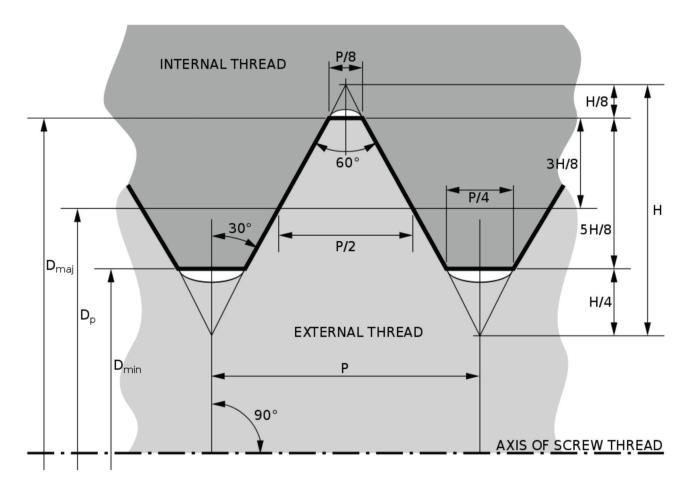
When a single pass is needed write the same threading pass as used for cutting the thread. Just add a O to the command. Be sure to start the thread at the same point and at the same spindle speed. This option can be used with all variations of the threading command.

End of cycle position:

At the end of the threading cycle the tool will return to the starting point.

THREAD/SCREW - Drill & Tap Chart

THREAD/SCREW - Drill & '					Tap Chart						
					Тар	Drills		С	learance	Hole Dril	ls
Machine Screw Size				Alum, Brass, & Plasitcs 75% Thread		Stainless Steel, Steels & Iron 50% Thread					
		Threads Per Inch						Close Fit		Free Fit	
# or Dia	Major Dia			Drill Size	Decimal Equiv.	Drill Size	Decimal Equiv.	Drill Size	Decimal Equiv.	Drill Size	Decimal Equiv.
0	.0600	80	.0447	3/64	.0469	55	.0520	52	.0635	50	.0700
1	.0730	64	.0538	53	.0595	1/16	.0625	48	0760	46	0910
t	.0730	72	.0560	53	.0595	52	.0635	40	.0760	40	.0810
2	.0860	56	.0641	50	.0700	49	.0730	43	.0890	41	.0960
	.0000	64	.0668	50	.0700	48	.0760	10	.0000		.0000
3	.0990	48	.0734	47	.0785	44	.0860	37	.1040	35	.1100
		56	.0771	45	.0820	43	.0890				
4	.1120	40	.0813	43	.0890	41	.0960	32	.1160	30	.1285
		48	.0864	42	.0935	40	.0980				
5	.125	40	.0943	38 37	.1015	7/64 35	.1094	30	.1285	29	.1360
		32	.0997	36	.1065	32	.1160				
6	.138	40	.1073	33	.1130	31	.1200	27	.1440	25	.1495
		32	.1257	29	.1360	27	.1440				
8	.1640	36	.1299	29	.1360	26	.1470	18	.1695	16	.1770
40	1000	24	.1389	25	.1495	20	.1610		4000	_	0040
10	.1900	32	.1517	21	.1590	18	.1695	9	.1960	7	.2010
		24	.1649	16	.1770	12	.1890				.2280
12	.2160	28	.1722	14	.1820	10	.1935	2	.2210	1	
		32	.1777	13	.1850	9	.1960				
		20	.1887	7	.2010	7/32	.2188	F			
1/4	.2500	28	.2062	3	.2130	1	.2280		.2570	Н	.2660
		32	.2117	7/32	.2188	1	.2280				
		18	.2443	F	.2570	J	.2770	_			
5/16	.3125	24	.2614	I	.2720	9/32	.2812	Р	.3230	Q	.3320
		32	.2742	9/32	.2812	L	.2900				
210	2750	16	.2983	5/16	.3125	Q	.3320	10/	2060	~	2070
3/8	.3750	24 32	.3239	Q 11/32	.3320	S T	.3480	W	.3860	Х	.3970
		14	.3499	U	.3680	25/64	.3906				
7/16	.4375	20	.3762	25/64	.3906	13/32	.4062	29/64	.4531	15/32	.4687
7710	.4373	28	.3937	Y	.4040	Z	.4130	20/04	.4001	10/02	.4007
		13	.4056	27/64	.4219	29/64	.4531				
1/2	.5000	20	.4387	29/64	.4531	15/32	.4688	33/64	.5156	17/32	.5312
		28	.4562	15/32	.4688	15/32	.4688				
		12	.4603	31/64	.4844	33/64	.5156				
9/16	.5625	18	.4943	33/64	.5156	17/32	.5312	37/64	.5781	19/32	.5938
		24	.5114	33/64	.5156	17/32	.5312				
0.0.220	121 12 10 10 120	11	.5135		.5312	9/16	.5625		70 1070 TO		200 0 2002
5/8	.6250	18	.5568	37/64	.5781	19/32	.5938	41/64	.6406	21/32	.6562
44/40	0075	24	.5739	37/64	.5781	19/32	.5938	45/04	7004	00/00	0500
11/16	.6875	24	.6364	41/64	.6406	21/32	.6562	45/64	.7031	23/32	.6562
2/4	7500	10		21/32	.6562	11/16	.6875	10/64	7656	25/22	7012
3/4	.7500	16 20	.6733 .6887	11/16 45/64	.6875	45/64 23/32	.7031	49/64	.7656	25/32	.7812
13/16	.8125	20	.7512	49/64	.7656	25/32	.7812	53/64	.8281	27/32	.8438
13/10	.5120	9		49/64	.7656	51/64	.7969	00/04	.5201	21102	.5-100
7/8	.8750	14	.7874	13/16	.8125	53/64	.8281	57/64	.8906	29/32	.9062
		20	.8137	53/64	.8281	27/32	.8438				
15/16	.9375	20	.8762	57/64	.8906	29/32	.9062	61/64	.9531	31/32	.9688
		8	.8466	7/8	.8750	59/64	.9219				
1	1.000	12	.8978	15/16	.9375	61/64	.9531	1-1/64	4 1.0156 1-1/32 1	1.0313	
		20	.9387	61/64	.9531	31/32	.9688				



THE PITCH P IS THE DISTANCE BETWEEN THREAD PEAKS. FOR UTS THREADS, WHICH ARE SINGLE-START THREADS, IT IS EQUAL TO THE LEAD, THE AXIAL DISTANCE THAT THE SCREW ADVANCES DURING A 360° ROTATION. UTS THREADS DO NOT USUALLY USE THE PITCH PARAMETER; INSTEAD A PARAMETER KNOWN AS THREADS PER INCH (TPI) IS USED, WHICH IS THE RECIPROCAL OF THE PITCH.

P = 1 / TPI .05 = 1 / 20 .03125 = 1 / 32

THE OUTERMOST 0.125 AND THE INNERMOST 0.25 OF THE HEIGHT H OF THE V-SHAPE ARE CUT OFF FROM THE PROFILE.

 $H = .866 \times P$

MAJOR DIAMETER = $SCREW # \times 0.013" + 0.060"$.

FOR EXAMPLE, A NUMBER 10 CALCULATES AS: $\#10 \times 0.013" + 0.060" = 0.190"$ MAJOR DIAMETER.

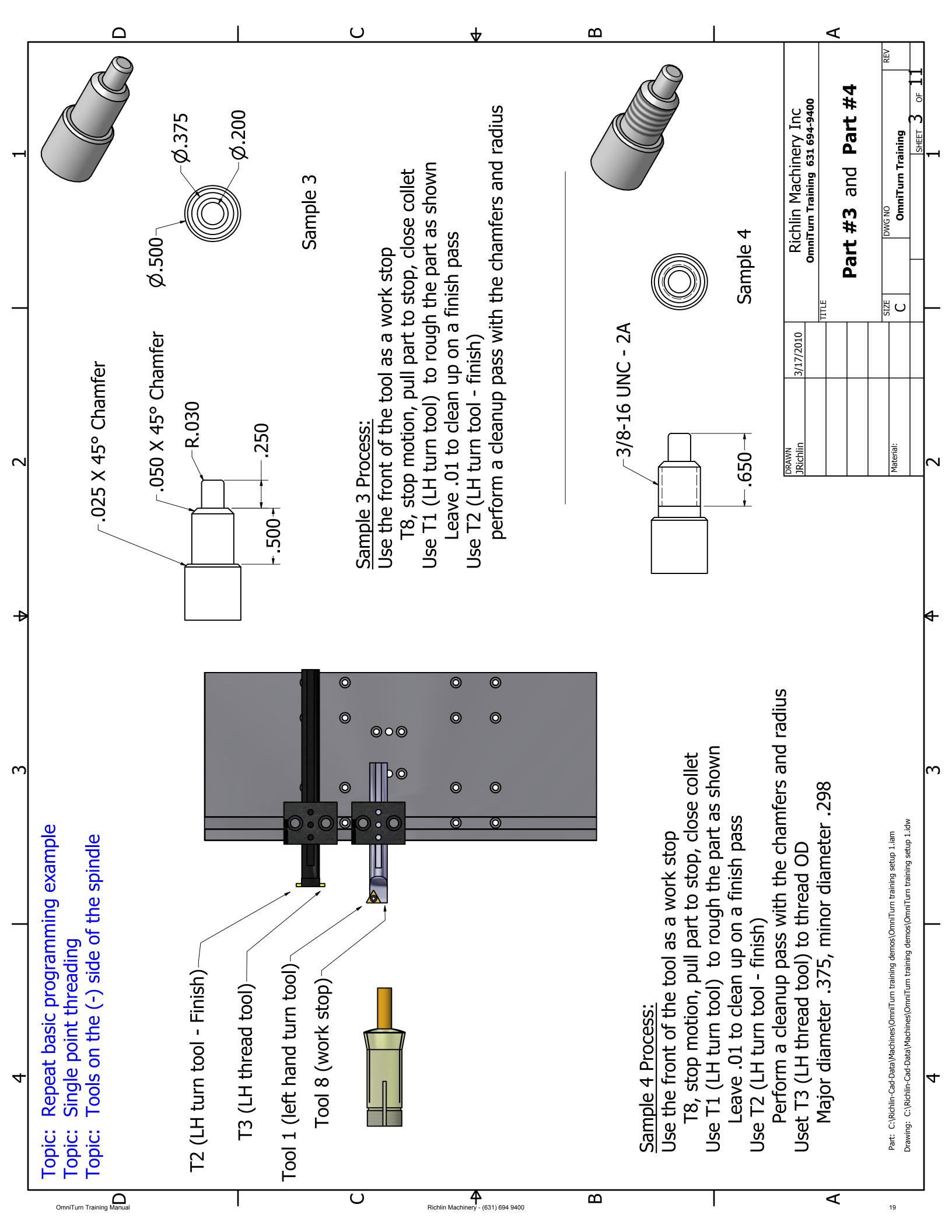
The formula for number sizes smaller than size #0 is given by Major diameter = 0.060" - Zero size \times 0.013", with the zero size being the number of zeroes after the first. So a #00 screw is .047" dia, #000 is .034" dia, etc.

Classes 1A, 2A, 3A apply to external threads; Classes 1B, 2B, 3B apply to internal threads.

CLASS 1 THREADS ARE LOOSELY FITTING THREADS INTENDED FOR EASE OF ASSEMBLY OR USE IN A DIRTY ENVIRONMENT.

CLASS 2 THREADS ARE THE MOST COMMON. THEY ARE DESIGNED TO MAXIMIZE STRENGTH CONSIDERING TYPICAL MACHINE SHOP CAPABILITY AND MACHINE PRACTICE.

CLASS 3 THREADS ARE USED FOR CLOSER TOLERANCES.



G90G72G94F300 (PART-3) G90G72G94F300 (PART-4)

G10X0Z2 G10X0Z2

T8(WORK STOP) T8(WORK STOP)

 X0Z2
 X0Z2

 Z.2
 Z.2

 F50Z.01
 F50Z.01

M00 (PULL PART TO STOP) M00 (PULL PART TO STOP)

M12 Z2F300 M03S1500 M08 M12 Z2F300 M03S1500 M03S1500 M08

T1(LH TURN TOOL - rough) T1(LH TURN TOOL - rough)

X.6Z2 Z0 X.6Z2

G95F.003X-.015 X.22F.01 G95F.003X-.015 X.22F.01

Z-.24F.003

X.395

Z-.74

X.6

X.6

X.6

G94F300Z2 G94F300Z2 T2(LH TURN TOOL - finish) T2(LH TURN TOOL - finish)

X.2Z2 X.2Z2 Z.2Z.2G95F.003 G95F.003 Z-.25F.003 Z-.25F.003 X.375C.05 X.375C.05 Z - .75Z - .75X.6C.075 X.6C.075 Z-.95 Z-.95

G94F300Z2 G94F300Z2

M30 T3 (THREADING TOOL)

X-.365Z2 Z.2 G95

G33X-.298Z-.65K.0625I.03C

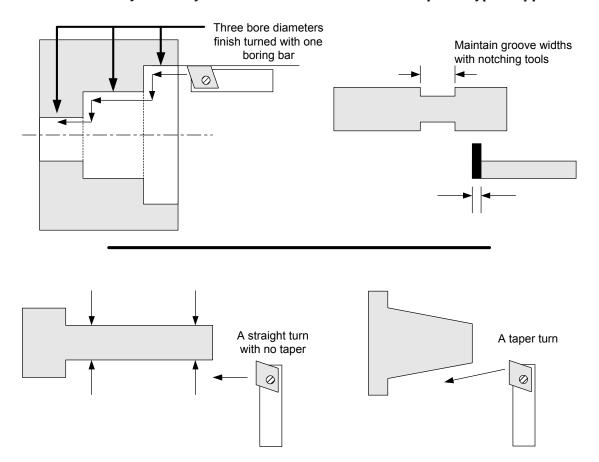
M30

Secondary Offsets

What are secondary offsets?

Secondary offsets are corrections that you can put into your program that the operator can adjust when running the program without having to go into the program to edit it. Once the program has been written with the secondary offsets incorporated, these corrections are made by pressing F9 while in the Automatic mode and inputting the amounts. This procedure is very similar to adjusting tool offsets. The big difference with secondary offsets is that there can be more than one correction to a tool.

There are a number of ways that they can be used. Below are a few examples of typical applications.



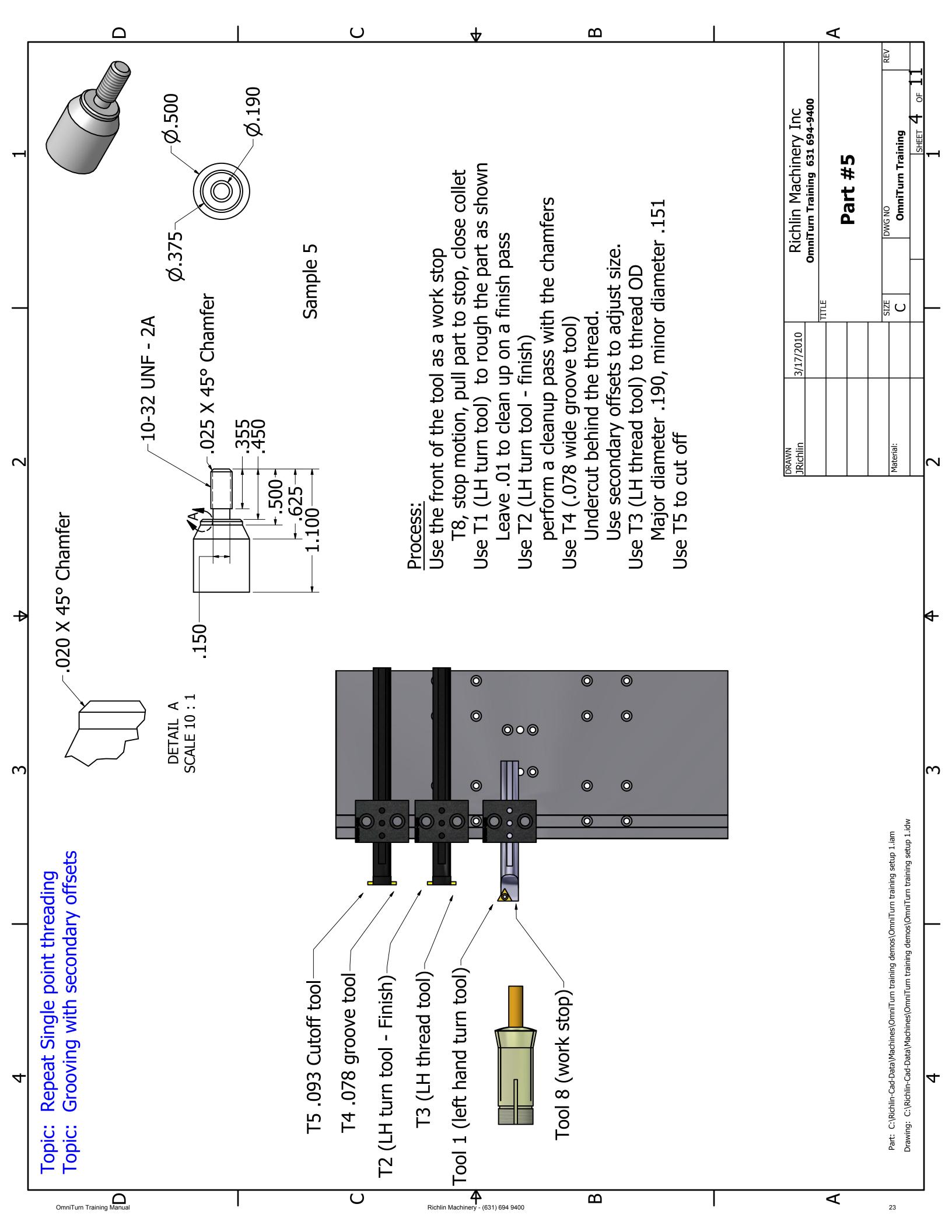
In all three cases it would be very advantageous to be able to have the operator make corrections to the parts that entail more than just moving the tool by changing the tool offset (T). If you made a change to the tool offset, the overall size of the part would change in each of the above examples.

If, however, you had a taper in the long thin part (lower left sample) and had to correct it to get the part straight, offset changes would not help. The secondary offset allows you to add or subtract a little, to any move, at any point in the program. So the correction of the taper can easily be taken care of.

NOTE: Clear secondary offsets before using them!

Before you run a program that uses secondary offsets be sure that you have reset the secondary offsets that you are using to zero! This can be done by pressing C when asked to make a correction to the offset table (See F9 in the Automatic section)

Notes



G90G72G94F300 (PART-5)

G10X0Z2

T8(WORK STOP)

X0Z2

Z.2

F50Z.01

M00 (PULL PART TO STOP)

M12

Z2F300

M03S1500

M08

T1(LH TURN TOOL - rough)

X.6Z2

Z0

G95f.003X-.015

X.3F.01

Z-.44F.003

X.6F94F300

Z.01

X.1

Z0G95F.003

X.21

Z - .44

X.395

Z-.49

X.52Z-.615

X.6

G94F300Z2

T2 (LH FINISH TOOL)

X.3Z2

Z0

G95F.003X.15

X.19C.025

Z-.45

X.375C.02

Z-.5

X.5Z-.625

X.6

Z2G94F200

T4 (078 GROOVE TOOL)

X-.5Z2

Z-.45

G95F.002X-.15

G04F.3

X-.25

Z-355 D1

X-.15

G04F.3

X-.25

G94F300Z2

T3 (THREADING TOOL)

X-.18Z2

Z.2

G95

G33X-.15Z-.38K.03125I.025C

G94F300Z2

T5 (CUT OFF TOOL)

X-.6Z2

Z-1.1

G95F.003X.1

G94F300X-.6

M05 M08

Z2

M30

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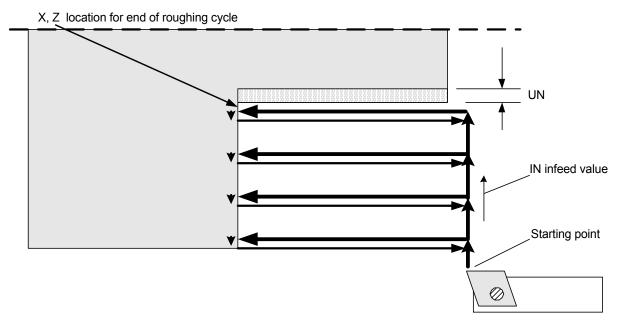
G74 - Box Roughing Cycle

G74 is a box roughing cycle where a rectangular area of material is removed in many passes.

G74XnZnlnUnFn

X and Z is the corner of the box area to be cleared out
In is the maximum amount to be roughed per pass, defined as the depth of cut per side
Un amount of material to be left by the cycle for a finish pass in X only.
(depth of cut, as a radius)

Fn is the feedrate



The box cycle starts at the current position, then makes cutting passes parallel to the Z axis at a cutting depth no greater than the I ending at X, Z. At the end of the cycle the tool is returned to' the start point.

If you want to leave material for a finish pass the X and Z values must be offset for this.

The feedrate is IPM (G94) or IPR (G95), depending on the mode when the cycle is started.

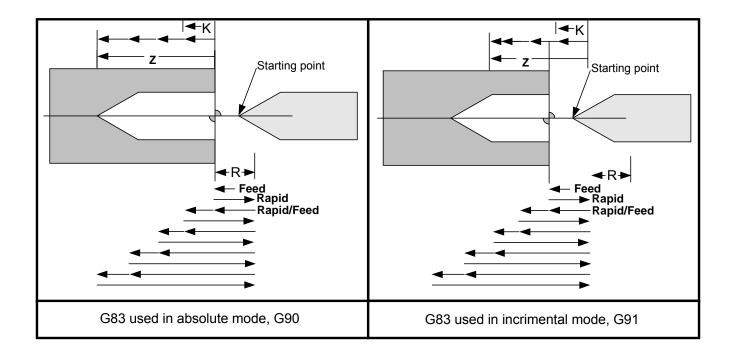
The X, Z coordinate may be absolute or incremental, based on the current mode of the control.

The return passes are at a fixed clearance distance (.02") from the last cutting pass.

G83 Peck Drill Cycle

G83 is a one shot command. It is used to peck drill to a specific distance in Z and then rapid back to the starting point. The format is:

G83 Zn Kn Fn Rn Ln Cn



In G90, absolute mode: **Z** specifies the end of the point of the hole from the part Zero. In G91, incremental mode: **Z** specifies the distance the tool will travel from the starting point.

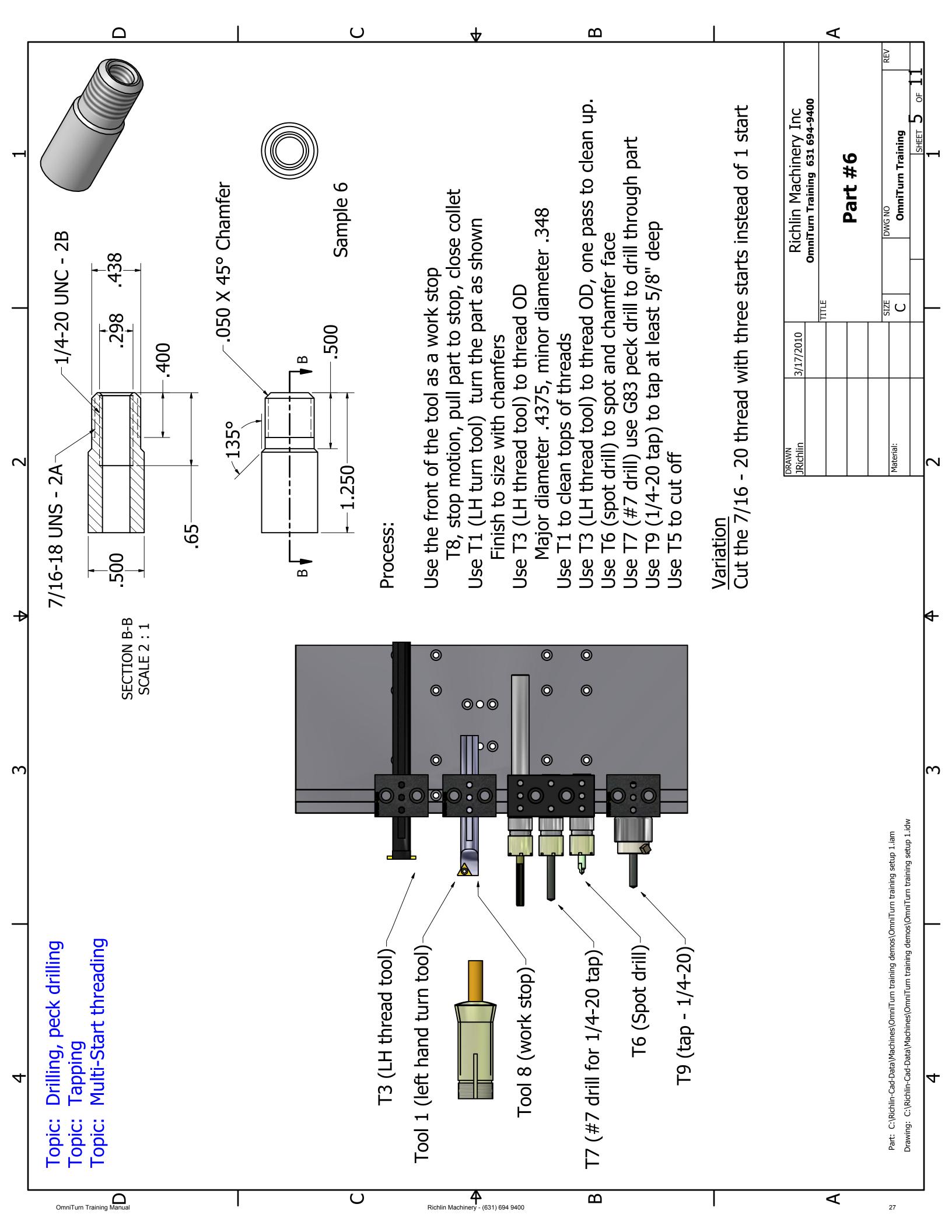
Start location: Position the drill where you want the first drill peck to start. After the first peck the drill will rapid out to the **R** location, and then back to where it started less the **C** value.

K specifies the depth of cut per peck.

F is the drilling feedrate in inches per rev or minute depending on whether you are in G94 or G95.

R is the retraction plane, the tool will rapid back to this location at the end of each peck. **Default is the starting point of the cycle**

L is the rapid travel feedrate for the retraction move, noted in **IPM. Default is 200ipm C** is the clearance distance left when the drill returns to the cut. **Default is .02**"



G90G72G94F300 (PART-6)

G10X0Z2

T8(WORK STOP)

X0Z2 Z.2 F50Z.01

M00 (PULL PART TO STOP)

M12 Z2F300 M03S1500 M08

T1(LH TURN TOOL - rough)

X.6Z2 Z0

G95f.003X-.015 X.4375C.05 Z-.500

X.6Z-.5825 G94F300Z2

T3 (THREAD TOOL)

X.427Z2

Z.2

G33X.336 Z-.4I.03K.05C

G94F300Z2

T1

X.4375Z2

Z.2

G95F.004Z-.5

X.6

G94F300Z2

T3 (THREAD TOOL)

X.427Z2

Z.2

G33X.336 Z-.4I.03K.05CO

G94F300Z2

T6 (SPOT DRILL)

X0Z2

Z.2

G95F.005Z-.2 G94F300Z2

T7 (NUMBER 7 DRILL)

X0Z2 Z.1 G95

G83Z-1.35K.3R.5L300

G94F300Z2S500

T9 (1-4 20 TAP)

X0Z2 Z.2

G95F.049Z-.7

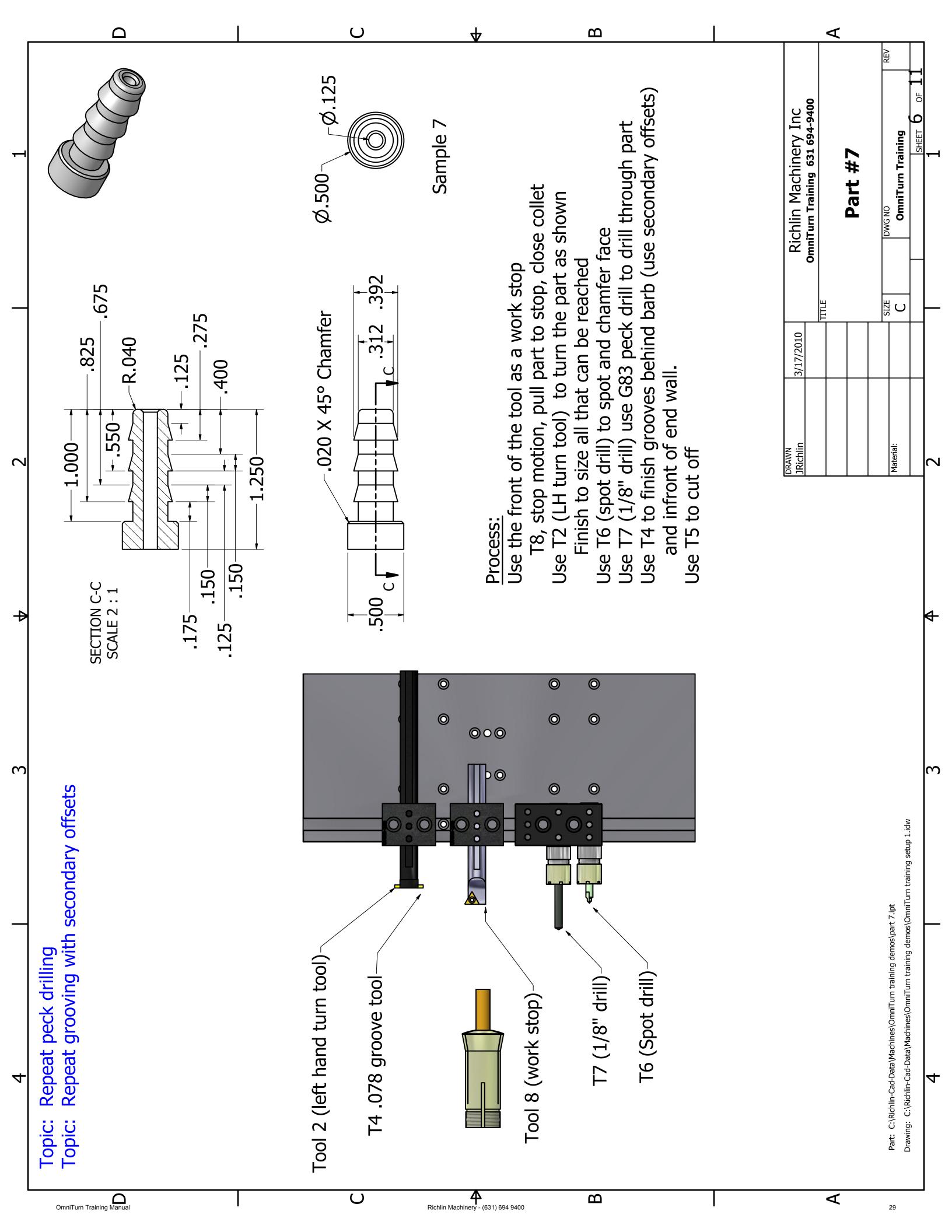
M04 Z.2

M03S1500 G94F300Z2

T5 (CUT OFF TOOL)

X-.6Z2 Z-1.25 G95F.003X.1 G94F300X-.6

M05 M08 Z2 M30



G90G72G94F300 (PART-7)

G10X0Z2

T8(WORK STOP)

X0Z2 Z.2

F50Z.01

M00 (PULL PART TO STOP)

M12 Z2F300 M03S1500 M08

T2(LH TURN TOOL)

X.6Z2 Z0

G95f.003X-.015

X.312R.04 Z-.125

X.392Z-.275

Z-.4X.312 G04F.3 X.392Z-.55 Z-.675 X.312

G04F.3

X.392Z-.825

Z-1 X.312 G04F.3 X.51C.025

Z-1.1

G94F300Z2

T6 (SPOT DRILL)

X0Z2Z.2

G95F.005Z-.2 G94F300Z2 T7 (125 DRILL)

X0Z2 Z.1G95

G83Z-1.35K.2R.5L300

G94F300Z2

T4 (078 WIDE GROOVE TOOL)

X.4Z2

Z-.275 D1 (SET TO -078)

G95F.003X.312

G04F.3 G94F300X.4

Z - .55

G95F.003X.312

G04F.3 G94F300X.4 Z-.825

G95F.003X.312

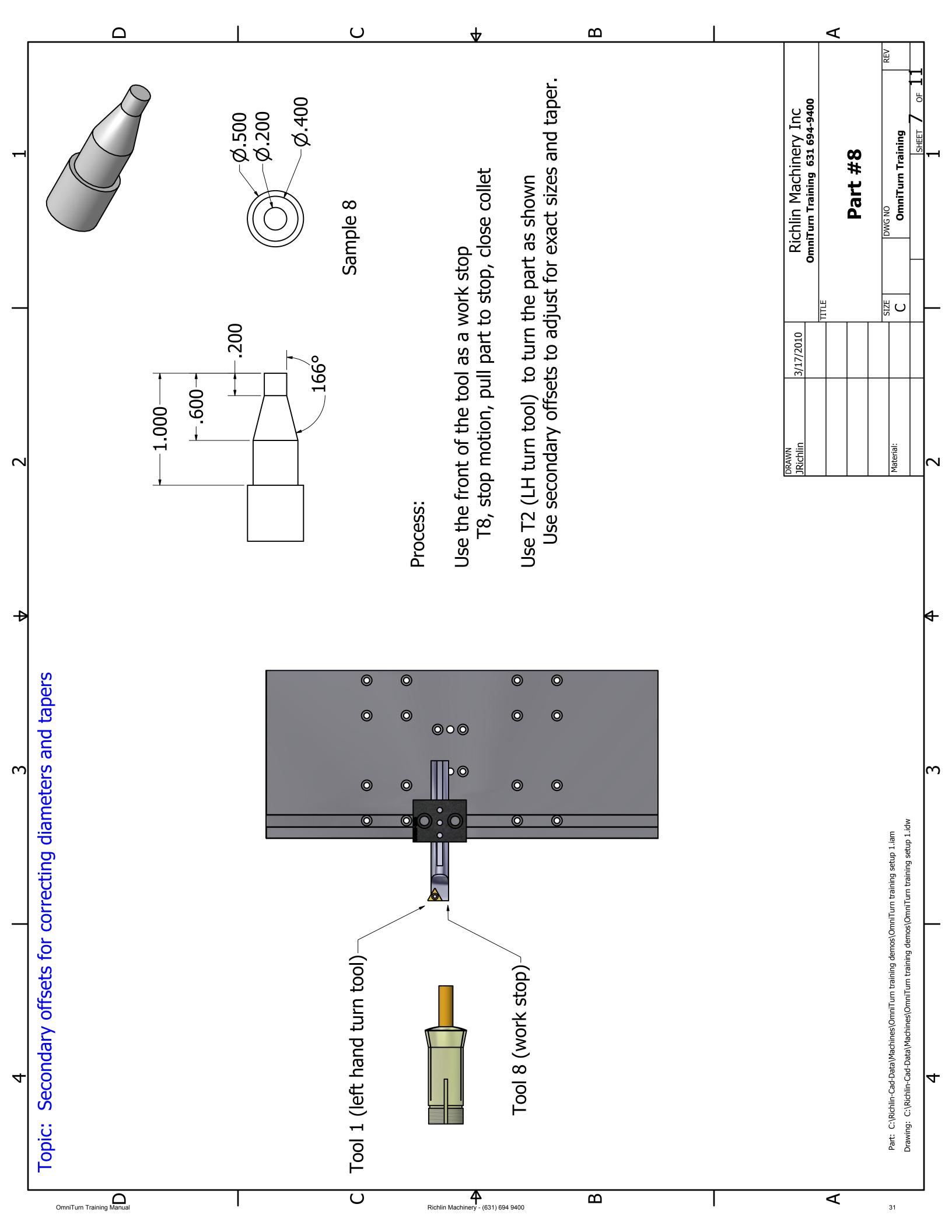
G04F.3 G94F300X.4

Z2

T5 (CUT OFF TOOL)

X-.6Z2 Z-1.25 G95F.003X.1 G94F300X-.6

M05 M08 Z2M30



G90G72G94F300 (PART-8)

G10X0Z2

T8(WORK STOP)

X0Z2

Z.2

F50Z.01

M00 (PULL PART TO STOP)

M12

Z2G300

M03S1500

M08

T1(LH TURN TOOL)

X.6Z2

Z0

G95f.003X-.015

X.2

Z-.2D1

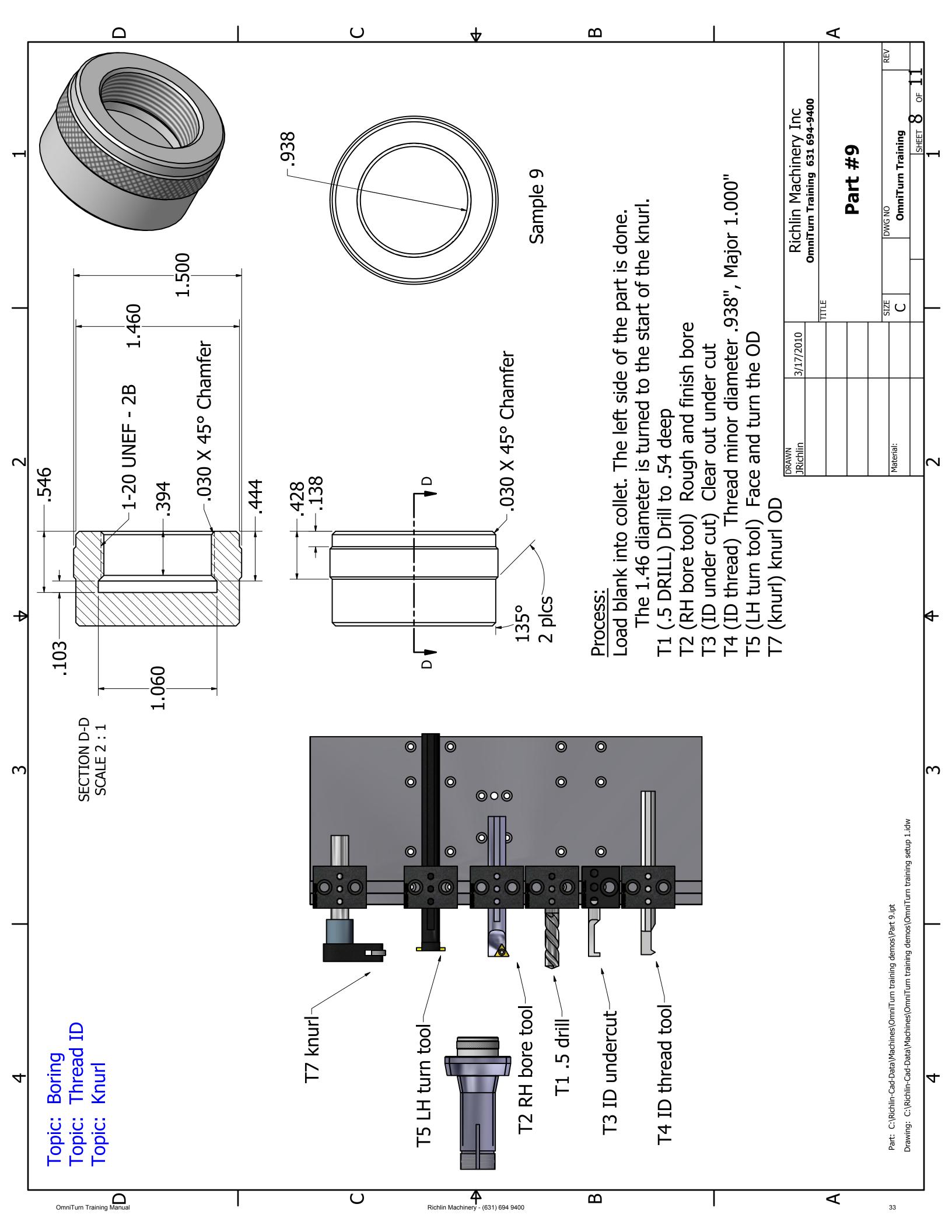
X.4Z-.6D2

Z-1

X.6

G94F300Z2

M30



G90G72G94F300 (PART-9)

G10X0Z2

M08

M03S1200

T1 (500 DRILL)

X0Z2Z.2

G95F.002Z-.54

G94F300Z2

T2 (BORE TOOL)

X.6Z2

Z.1

G95F.003Z-.54

X.5

G94F300Z.1

X.8

G95F.003Z-.54

X.6

G94F300Z.1

X1.19

G95F.003X.96Z-.03

Z-.546

X-.01

G94F300Z2

T3 (GROOVE TOOL)

X0.9 Z2

Z-.3

G95F.003Z.546

X1.060F.002

G04F.5

X.9

Z-.444F.01**D1**

X1.060F.002

G04F.5

X.9

Z-.394

X1.060Z-.444

G94F300X.8

Z2

T4 (ID THREAD TOOL)

X.97Z2

Z.2

G95

G33X1Z-.444I.025K.05C

G94F300Z2

T5 (LH TURN TOOL)

X1.7Z2

Z0

G95F.003X.95

X1.46C.03

Z-.138

X1.5Z-.158

Z-.5

G94F300X1.7

Z2S500

T7 (KNURL TOOL)

X0Z2

Z0

G95F.04Z-.5

G94F300X.2

Z2M30

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Spindle Positioning - G3

Spindle positioning system specifications

Spindle power: 5HP

Voltage: 200 -230V 3 phase or single phase (contact the factory for wiring)

Resolution: .02 °
Max Speed: 4000 rpm
Min Speed: .004 rpm

M19 Programmed by itself causes the spindle to position via the shortest route to 0°. After

the command is executed the spindle is locked in position. To release the spindle use

M05. This is a one shot command, it's modal.

CI(-)nnn.nn This makes the spindle move an incremental amount of degrees.

CA(-)nnn.nn This makes the spindle move to an absolute location of degrees.

Snnn.nn The "S" number if programmed along with a M19 indicates the spindle speed

in RPM. With no sign the spindle will rotate in the M03 direction. The "-" sign

will cause the spindle to rotate in the M04 direction.

G35/G36 - (see notes in G33

section on use and formats)

Extra course long-lead ipr feeds. The G35 allows long lead ipr feeds. G35 sets Max feedrates to 1 ipr. G36 cancels G35. When G35 is active the system resolution drops to .00025". G35 may be activated any time. There is also a G35F2 mode for 2"/rev feeds. Please refer to the threading section for details on format and use.

After G35 and G36 there must be a G92 command

NOTE: Both axis's must be returned to the position they were in when the G35 was invoked before G36 is programmed. G35 must be canceled before a tool change!

Notes on use:

- Before a spindle positioning in absolute command can be executed there must be a M19 command to orient the spindle.
- Be sure that you calculate the amount of C needed for a coordinated C and Z move. In the following example there is not enough C given to complete the Z move, the slide will then hang up. A solution would be to increase C to 432° to complete the Z move.

Formula to find number of degrees needed = the distance travel IPR x 360

Z0 G35 G92X0Z0 G95F.25 C360Z-.3S5 G94F50Z0 G36 G92X0Z0

• Currently there is no feedback from the spindle drive that a move to a location has been completed. When you rotate the spindle into position you will have to put a dwell after a rotation command to allow it time to complete the move.

Spindle Positioning - G4 control

Spindle positioning system specifications

Spindle power: 5HP

Voltage: 200 -230V 3 phase

Resolution: .02 °
Max Speed: 4000 rpm
Min Speed: .004 rpm

M19 Programmed by itself causes the spindle to position via the shortest route to 0°. After

the command is executed the spindle is locked in position. To release the spindle use M05. This is a one shot command, it's modal. M88 is for high precision orientation.

CI(-)nnn.nn This makes the spindle move an incremental amount of degrees.

CA(-)nnn.nn This makes the spindle move to an absolute location of degrees.

Snnn.nn The "S" number if programmed along with a M19 indicates the spindle speed

in SFP at 1" diameter. With no sign the spindle will rotate in the M03 direction.

The "-" sign will cause the spindle to rotate in the M04 direction.

As an example, if you want 5" per minute feed rate for a milling cut at 1" diameter

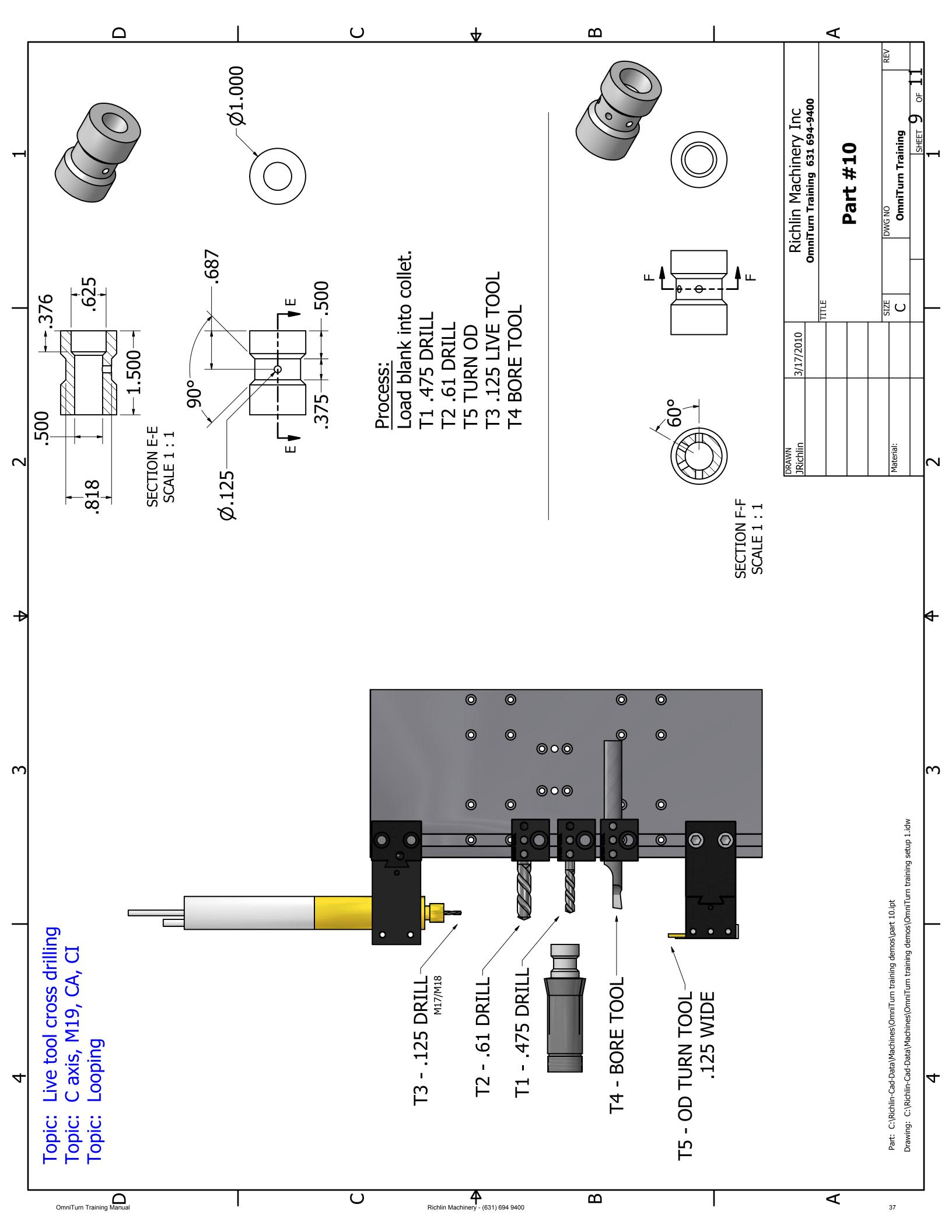
S = 1.57 x feedrate / diameter of cut S = 1.57 x 5 / 1 S = 7.9

As an example, if you want 5" per minute feed rate for a milling cut at .5" diameter

S = 1.57 x feedrate / diameter of cut S = 1.57 x 5 / .5 S = 15.8

Notes on use:

• Before a spindle positioning in absolute command can be executed there must be a M19 command to orient the spindle.



G90G72G94300 (PART-10) Z2 G10X0Z2 M30

M03S1500 T1 (DRILL 475)

X0Z2 Z.2

G95F.003

G83Z-1.65K.5R.5L300

G94F300Z2

T2 (DRILL 61) X0Z2

Z.1

G95F.003Z-.376 G94F300Z2

T5 (GROOVE TOOL)

X1.1Z2 Z-.875

G95F.003X.818 X1.1F.01 Z-1.016

X.818Z-.875F.003

X1.1F.01 Z-.775

X.818F.003 X1.1F.01

Z-.684D1

X.818Z-.5 G04F.3

G94F300X1.2

Z2

T4 (BORE TOOL)

X.625Z2

Z.1

G95F.003Z-.376

X.5Z-.438

Z-1.6

X.48

G94F300Z2

T3 (125 LIVE TOOL)

X1.1Z2

Z-.687

M19

M17

X.3F3

X1.1F300

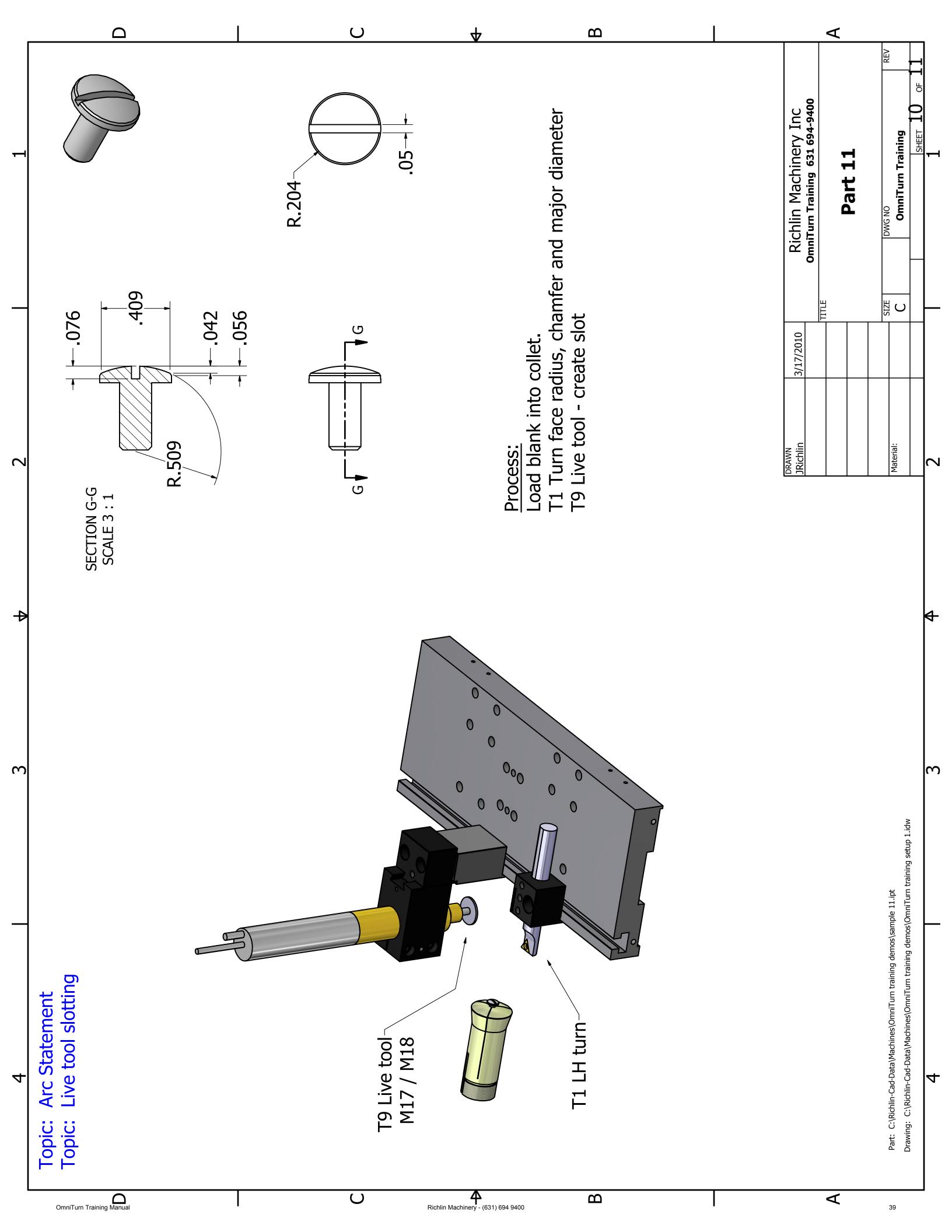
M18

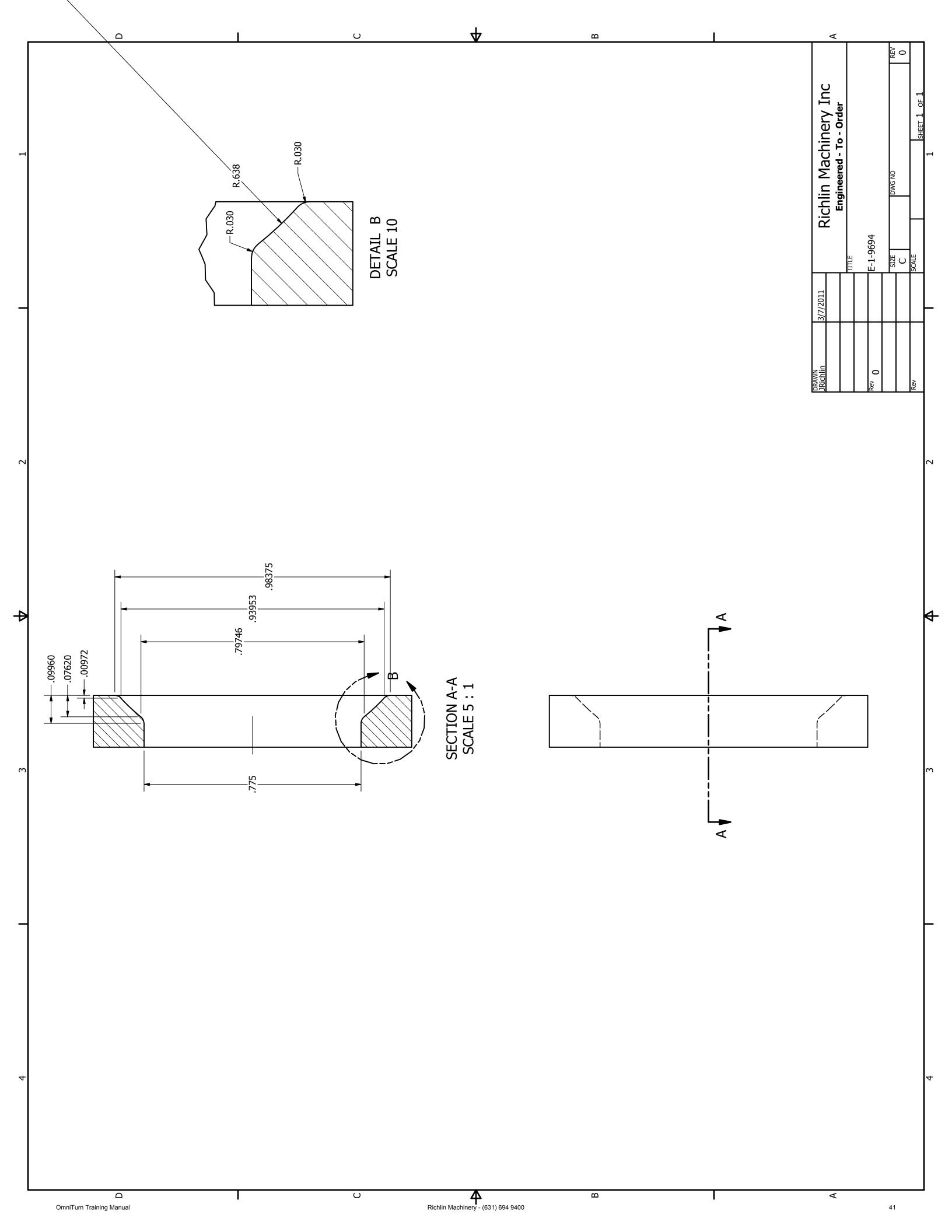
Alternative

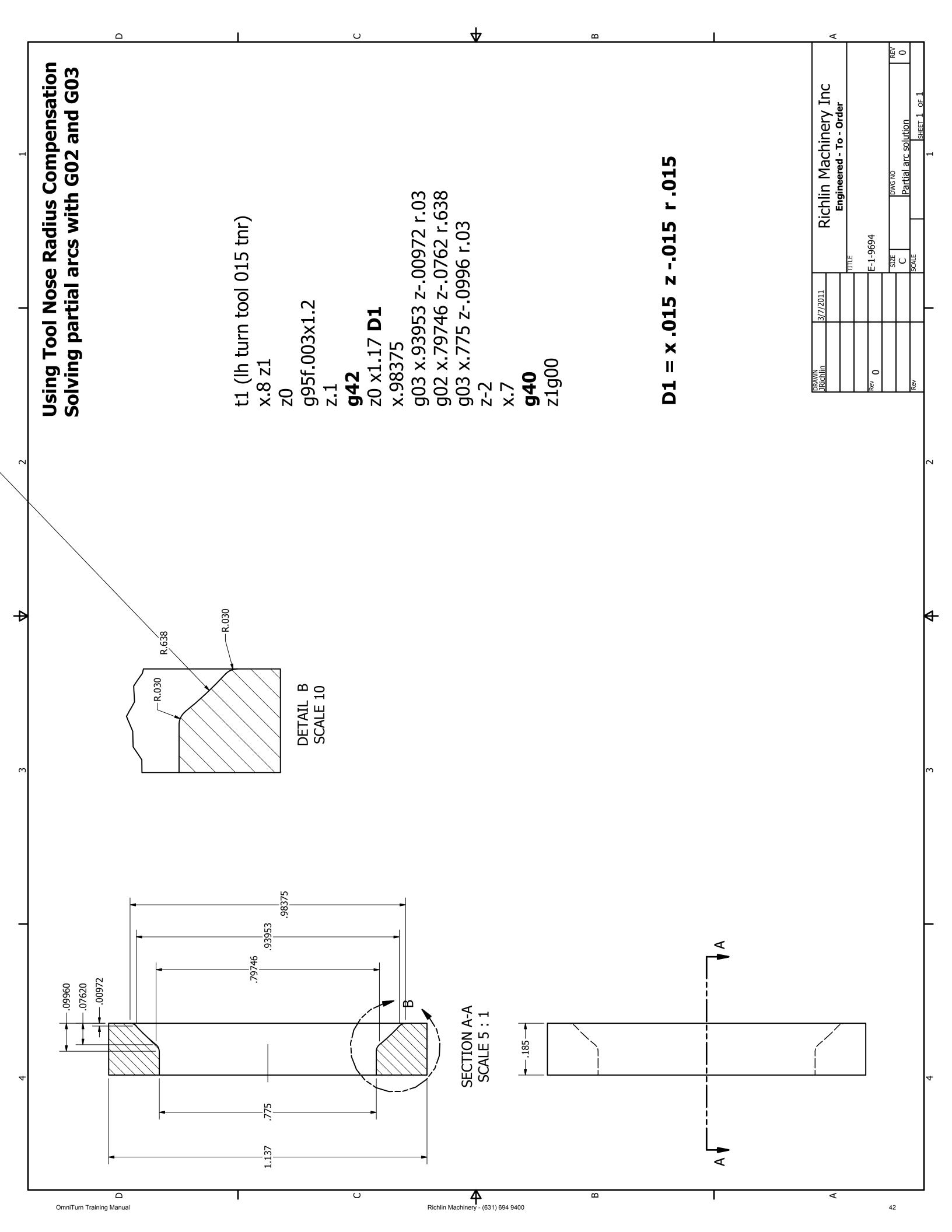
T3 (125 LIVE TOOL)

X1.1Z2 Z-.687 M19 M17 LS4 X.3F3 X1.1F300 CI60

LF M18 Z2 M30







Tool nose radius compensation

Notes on use:

When radii or angles are programmed and you need a very accurate reproduction you have to take into account the size of the tool nose radius. Otherwise there will not enough material removed in the area of the radius or angle. The tool nose radius compensation is very helpful when programming any moves that are not parallel to the axes. With the G41 and G42 codes you can compensate for the size of the tool nose radius without any complicated computations. The amount of compensation can be changed by correcting a radius value stored with the secondary tool offset table. The direction of the offset correction is also done with the secondary tool offset values of X and Z.

Format

Right Compensation G42

Left Compensation G41

Cancel Compensation G40

Compensation Value Location $Xn.nnnnZn.nnnn\mathbf{D}n$

G41 or 42 specifies the type of compensation to be turned on

G40 turns the compensation off

Dn is the secondary offset that stores the value of the tool nose radius value to be used. This value is taken from the R register in that offset table. This also can be used to shift the tool

path to fit a previously completed path.

Sequence

G42 Turn compensation on

XnZnDn Move with secondary offset radius value used to turn on comp

.

XnZn Move used to turn off compensation

G40 Turn comensation off

Rules

- The compensation must be turned on before a linear move, the command must be on a line by itself.
- The secondary offset (Dn) must be with a linear move on the line after either the G41 or G42
- The compensation must be turned off after a linear move, the command must be on a line by itself. To turn the compensation off put the G40 on the line after you make the move to clear the work. The turning off of the compensation will be done on this move. Be sure

the move off the work is larger than the size of the tool nose radius being compensated.

• Compensation must be turned off before it can be turned on again. If you have to go from right to left compensation you must have a move off the part to turn one off before the other

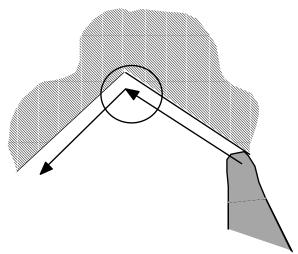
is turned on.

• The compensation can be used on all types of moves except:

Drilling

Threading

- The value of the R in the secondary offsets must be (+). It is the incremental value of the tool nose radius. ie: a .007" radius tool has a compensation value of .007
- Tool changes automatically turn off compensation
- Tool nose radius compensation can be used in either Radius (G73) or Diameter (G72) modes
- When the compensation is turned on or off the tool must be off the part by no less than the size of the radius being compensated. The clearance move off the part must be to a distance off the part by at least twice the TNR value.
- The compensation looks ahead at the next move to help eliminate over travel into corners

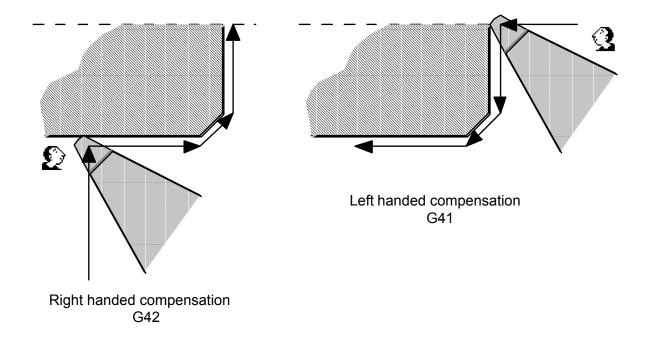


• When using the TNR compensation the tool path gets shifted off the finished size. This does not matter if the tool being used to take a finish pass is different than the roughing tool. The tool is shifted in the setup to give a correct finished size. If the same tool is used to do the rough and finish pass then the tool path must be shifted to correct for the error created with the TNR comp. Next is a sample of what would happen without correction for size.

Right or left?:

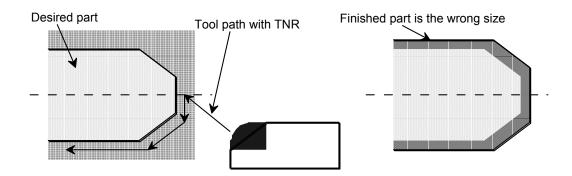
The right and left compensations are based on the type of move you are performing, not the type of cutter. The type of compensation is described by looking at what side of the cut the center of the tool nose radius is. Imagine that you are sitting at the center of the tool nose radius, looking in the direction of the cut. The type of compensation that you have to apply is determined by whether the center of the tool is on the right or left of the material. In the following example you would want to apply G42 - right handed compensation:

In the following examples we use the same cutters, and the part geometry is the same. The only difference is the direction of the tool path:

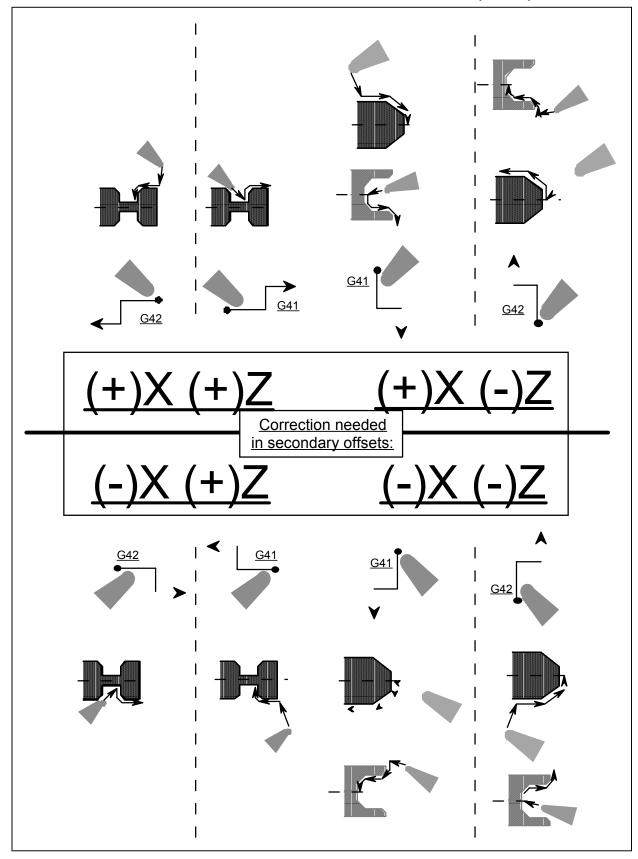


Shifting the TNR compensation

The direction of the correction will depend on the direction of the tool path and desired TNR compensation.



Notice the following table for the direction of the corrections to be added to the same secondary offset as the tool nose radius.



If you enter the incorrect sign for the secondary offset value the result will be the part will not be

the right size.

Setting the TNR value:

The value used for the compensation of the tool nose radius is stored in the secondary offset table. To enter a value in the table press F9 - SECCMP from the automatic page. This will bring up the secondary offset table:

```
X: +0.00000 Z: +0.00000 R:0.0000
                                        17 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        18 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        19 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        20 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        21 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        22 X: +0.00000 Z: +0.00000 R:0.0000
                                        23 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        24 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        25 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        26 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        27 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        28 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        29 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        30 X: +0.00000 Z: +0.00000 R:0.0000
15
    X: +0.00000 Z: +0.00000 R:0.0000
                                        31 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                        32 X: +0.00000 Z: +0.00000 R:0.0000
        Secondary offset number:
        Press C to clear all offsets:
        Press Esc to exit offset adjustment screen
```

First: Select a secondary offset number

Next: Enter the tool path correction. Enter the value with the correct sign. Refer to the previous table. If the value should be - use the sign. If the value is + just enter the value.

X value: Enter twice the value of the tool tip radius. i.e. if TNR=.007 enter .014

Z value: Enter the value of the tool tip radius.

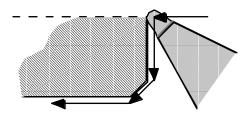
Then: Enter the value of tool nose compensation, IE .007 and then press ESC

Changing a compensation value:

When you put a value in the R offset table it writes over the old value. So if you have a number already in the register that you want to use and it is not the value needed, all you have to do is enter the correct value. As an example if you have a value of .032 in the offset and you want to change it to .008, just enter the new value. You do not have to clear the register first. If you want to correct a value slightly, you must enter in the final value needed. ie: if you have .007 and want to increase it by .001 you must enter .008. **Do not enter -.001**

Worked examples

In the first example a turning tool is used in one direction.



G90G94F300 M03S2000

T1 (LH turn tool with .015 tnr)

X0Z1 Z.05

G95F.003

Turn on left hand tool nose radius compensation X0Z0**D1**Use the radius value found in secondary offset #1

X.22

X.25Z-.03

Z-.3 X.27

G94F300Z2

G40 Turn off the TNR compensation on the Z2 move

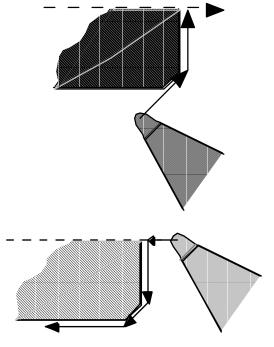
M30

Before running the program the setup person must make sure that there are the correct values in the secondary offset D1.

$$X = -.01500 Z = -.01500 R = .01500$$

If the values are not correct, then clear them and enter new ones. Remember when entering the X value you must enter twice the TNR value, i.e. -.03 for the above example.

The next example shows a tool being used with both right and left compensation. First the tool will be used to face onto the part. In this move the compensation is G42 (right). After the face move is done, the tool has to come off the material so it can come back on with G41 (left) compensation.



G90G94F300

M03S2000

T1

X0Z1

X.28

G42

X.28Z-.595**D1**

G95F.003X.225Z.005

X0

G94F200Z.1

G40

G95F.003

G41

X0Z0**D2**

X.22

X.25Z-.03

Z-.3

X.3

G94F300Z2

G40

M30

Turn off the TNR compensation on the Z2 move

Turn on right hand tool nose radius compensation

Use the radius value found in secondary offset #1

Turn off the TNR compensation on the Z.1 move

Turn on left hand tool nose radius compensation

Use the radius value found in secondary offset #2

The values for the secondary offsets for TNR compensation should be:

X = -.015D1

Z = -.015

R = .015

D2

X = -.015

Z = -.015

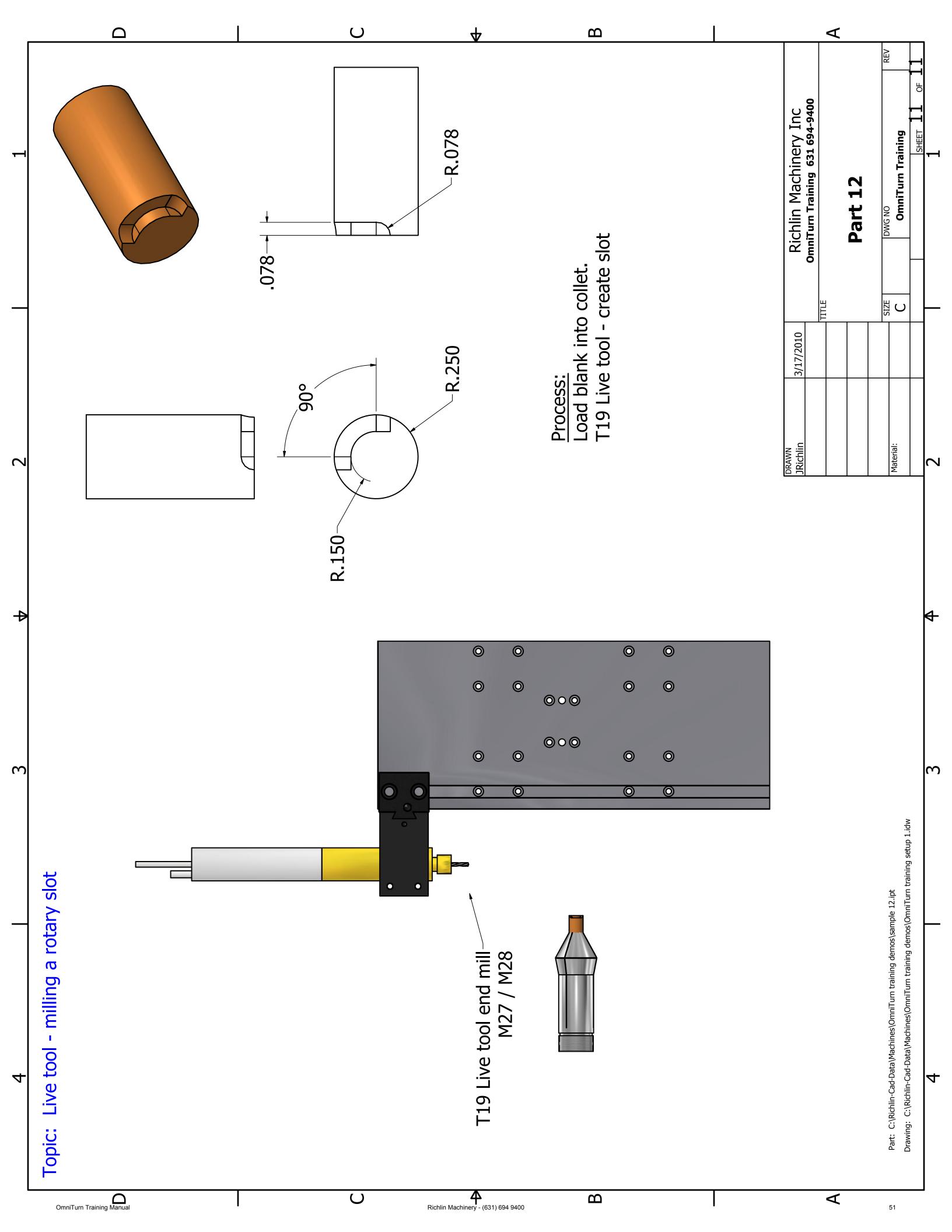
R = .015

Notice in this example that the values of D1 and D2 are the same. You could use the same secondary offset (ie D1) for both the G41 and G42 offsets.

Running a program that used Tool Nose Radius Compensation

When you write a program with TNR compensation there is another program that is created automatically that has all of the moves that make up the compensated program. When you run the program you will see extra moves in your program that you did not write. This is normal. If you run a program in single block mode you will see the newly created moves. You will not see the G40, G41, or G42 code in the executed program. There will be moves that get the tool ready and in place for the rest of the compensated moves. The values of the X and Z's will be changed to compensate for the TNR.

When you go to the editor you will be working on your original program. After you leave the editor the program will automatically be rewritten and stored so it is ready to run. Also every time you leave the secondary offset table the program will be rewritten to compensate for the new tool nose radius values given.



Constant Surface feet spindle speeds - G96, G97, G77, G76

To use the following codes the OmniTurn must be equipped with a spindle control package. There are two types of spindle speed control modes that the OmniTurn control can use:

Spindle speed in RPM -(G97). In this mode the S value will set the spindle speed in turns per minute, "RPM". The speed will stay at this value until it is changed. If the spindle is turned off and then back on in the program the speed will still be the previously set value.

This mode is good for drilling and fixed spindle speed operations.

Constant Surface Feet -G96. In this mode the S value will set the amount of surface feet the tool will see. The speed of the material passing the tool will stay constant, no matter what the tool's distance from center is. As the tool gets closer to center the speed of the spindle will increase. Many tool and material suppliers give suggested feeds and speeds in terms of surface feet. This mode is good for turning and facing operations. (See notes on use below)

Minimum spindle speed -G76: Sets the minimum spindle speed, G76Sn.

Maximum spindle speed -G77: Sets the Maximum spindle speed, G77Sn

Notes: The default spindle speed mode is G97, RPM mode.

• M03, M04, and M05 operate the same for both modes of spindle control

Important Note

Notes on use:

The constant surface speed control is not intended to be turned on at the beginning of the program and then left on. If you do this the spindle speeds will vary greatly every time the machine moves! This will create excessive ware on the spindle motor and drive. Turn the constant surface feet mode on just after the tool has been positioned for the cut. Estimate the spindle speed that the CSF mode will start at and have the spindle turned on before you make the positioning moves. After the cut has been finished turn the constant surface feet mode off. Then use RPM commands. DO NOT LEAVE THE G96 ACTIVE FOR TOOL CHANGES.

Simple formulas to convert these values are:

SFM = (RPM)(2)(3.14)(distance from center)RPM=

2(3.14)(distance from center)

SFM x 12

Sample program showing constant surface feet:

G90G94F300

M03S1500 Turn spindle speed on

T1(LH TURN TOOL .008 RADIUS)

X.25Z.2

G96S250 Set spindle to SFM mode @250sfm

G76S500 Establish minimum spindle speed at 500 rpm G77S2500 Establish maximum spindle speed at 2500 rpm

Z0

G95F.002X0 G94F300Z2

G97 Switch to RPM mode

S2000 Set spindle speed at 2000 rpm

T2(DRILL) X0Z.2

G95F.003Z-.5

G94F300Z2

M30

Program commands -"M-codes" continued

M89 - Stop the spindle and lock it (optional: C-Axis only)

This code is used to quickly stop the spindle to put a hole or a slot in an arbitrary C-Axis location. It is quicker because the spindle does not go through it's "homing" routine before locking, as it does with M19.

M91, M92, M93, M94 - Wait for input (optional: C-Axis only)

These M-codes stop the program until an input ins "on" or "off". This is useful for coordinating activity for an auto-loader primarily. The OmniTurn 'waits' (the program stops, like M00 or M01) until the input is in the correct state.

Relay closure to OVDC (COM) sets the input "on".

The input is "off" when the relay is open.

The inputs are located on TB2 in the spindle cabinet. (see page 6-22 for spindle panel layout).

The commands are as follows:

M91 Wait for TB2-5 to be open circuit

M92 Wait for TB2-5 to be short to OVDC

M93 Wait for TB2-7 to be open circuit

M94 Wait for TB2-7+ to be short to 0VDC

M95 - Conditional jump to subroutine (optional: C-Axis only)

This command will cause the program to jump to subroutine 1 if input 7 is "on" (shorted to OVDC). Input 7 is located at TB2-9 in spindle cabinet (see page 6-22 for spindle panel layout). **The condition must exist** *before* **the command is executed.** Use dwell (G04) if necessary to insure that the state of the input is stable *before* the program executes the M97 command

M97 - Conditional jump to subroutine (optional: PLC only)

This command will cause the program to jump to any subroutine if any available PLC input is either "on" or "off". The syntax is M97InCnPn.

In is the input which is being tested

Cn is the condition; either 1 ("ON") or 0 = ("OFF")

Pn is the subroutine which will be executed

The condition must exist *before* **the command is executed.** Use dwell (G04) if necessary to insure that the state of the input is stable *before* the program executes the M97 command

M98 - Jump to subroutine (unconditional)

When this command is executed, the program will jump to the specified subroutine.

The syntax is M98Pn, where n is the subroutine number.

}n - Begin subroutine n

The first line in any subroutine must be the brace } followed by the subroutine number. No other text on that line.

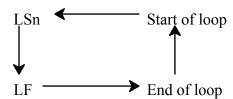
M99 - End subroutine

The last line in any subroutine. The **next** line which will execute will be the line i**mmediately after** the line that called the subroutine.

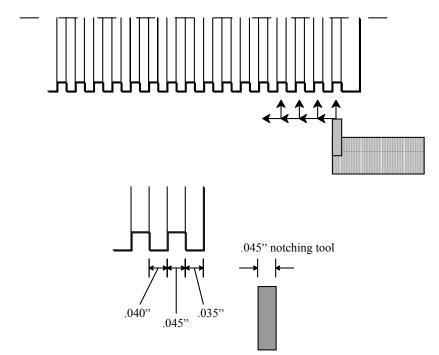
Looping

Looping is used to perform repetitive moves without having to write long programs. The start of a loop is defined by LS and then the number of times you want to execute the loop. IE: LS35 will start a loop with 35 repetitions. This command has to be on a line by itself. As the end of the loop put a LF on a line by itself.

NOTE: Text statements can not be used inside the loop!!!!!



An example of this is having to have to make lots of notches on a part that are evenly spaced:



For this example the could could be:

G90G94F300

T1 (notch tool 045 wide)

X.25Z.2

Z - .035

G91 ----- NOTE THIS LOOP IS DONE IN INCRIMENTAL

LS16

G95F.001X-.1

G04F.05

G00X.1

Z - .085

LF

G90 ----- BACK TO ABSOLUTE MODE

Z1

M30

There is no order that the tools must be set up on the slide. It is not important in what order you do the offsets. It is possible to only do one offset and call it #3. The control would not care that there were no values in unused offsets. If however you call a tool that has not been set, there may be a collision. For the following examples we will assume:

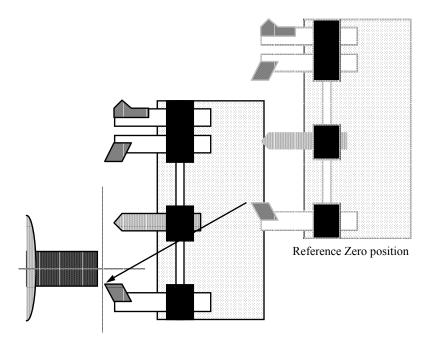
- The material is approx. .5" Ø.
- The part will be programmed so that all of the tools will start at the center of the part in X, and .1" away from the face in Z. *Follow this format for the first few programs you write.*

Later you can be more efficient with time and movements after you

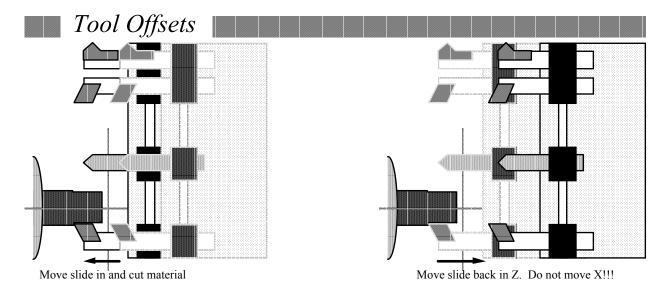
have more experience!

To Set Left Hand Turning Tools (Tool #3)

- Be sure that the slide has been HOMED.
- From the main screen go to the Jog mode by typing "J"
- Using the jog keys and joystick move the cutting tool until it is just off the material and slightly smaller than the major diameter.

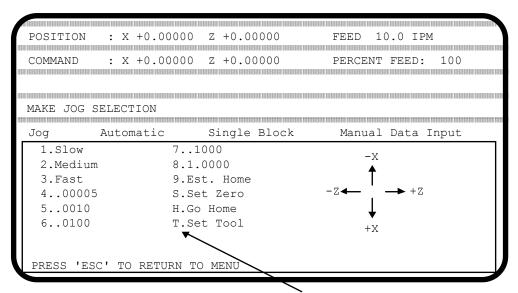


•Turn the spindle on, select the jog speed for slow, and take a skim pass of the material as shown next.



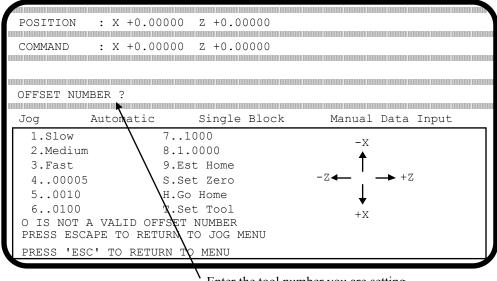
• Then, move the slide back in Z. **Do not move the slide in X.** This cut will be used to establish the offset.

To Set Left Hand Turning Tools continued



Select "T" to start entering the tool offset

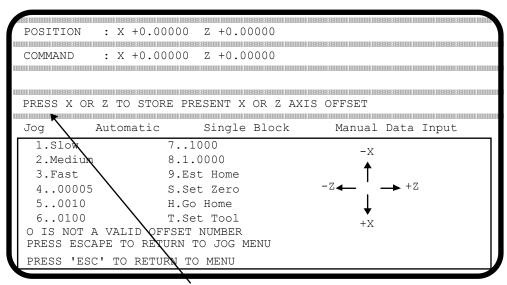
At this point, you are still in the jog mode. Instead of selecting a new jog speed now, select "T". The control will now begin the sequence for entering a tool offset. See the next screen.



Enter the tool number you are setting

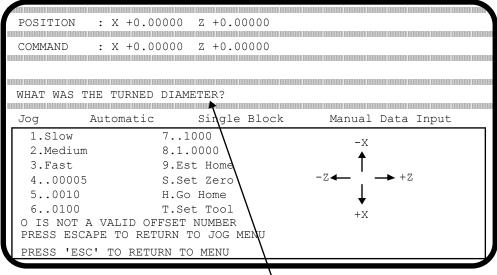
After you have selected T, the control will ask what tool it is that you are about to enter. Type the number tool, in this case 3. Then hit the "RETURN" key.

To Set Left Hand Turning Tools - continued



Select the axis you are setting

After you have selected the #3 tool offset, the control will ask you whether you want to enter the Z or X offset. In this case we have set the tool on the diameter of the material and we are ready to enter the X offset, so hit X.

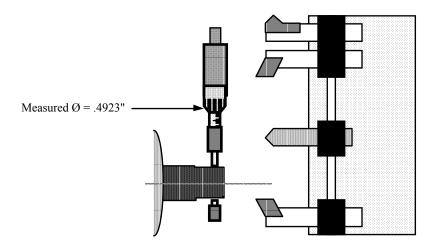


Enter the diameter of the material just cut

Then measure the diameter of the material you just cut accurately with a micrometer. Enter this diameter when the screen asks for it. Remember that this will be a <u>diameter</u> measurement.

NOTE: If the tool was touched off on the back side of the part (-X), then enter the diameter as a negative.

To Set Left Hand Turning Tools - continued



Take some care but do not be overly careful since any error made here can be easily corrected with the tool offset correction later when you are making the first piece. After typing .4923 hit "RETURN".

Now establish the Z offset, for tool #3

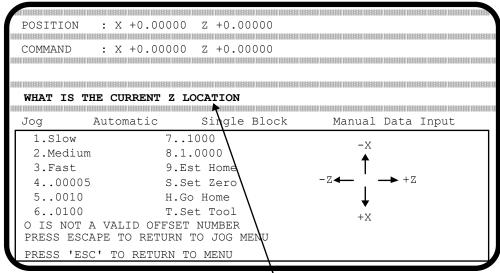
The setting of the Z offset is a little different.

Touch the tool off in the Z axis and then press T like you did with the X axis.

The control will now ask for a tool number. In this example you would press 3 and then enter.

Then press Z when asked which axis you are setting.

Then the control askes what the location of the tool is from absolute zero in Z.

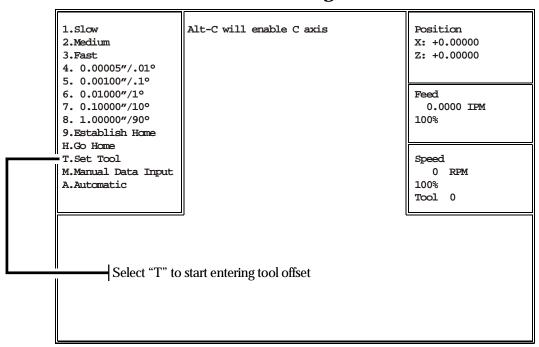


Enter where the tool is from absolute zero on the part

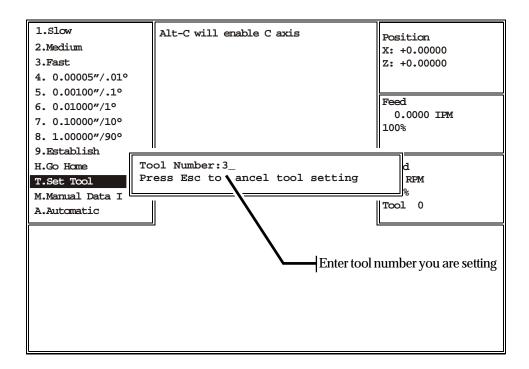
Using a finished part to touch off in Z:

If you put a finished part in the collet against a stop this would give you the absolute face of the part. The parts you machine should have the same location in Z when they are done. So you can jog the tool over the face of the part and touch off and when asked what the location is in Z you could enter 0.

To Set Left Hand Turning Tools continued

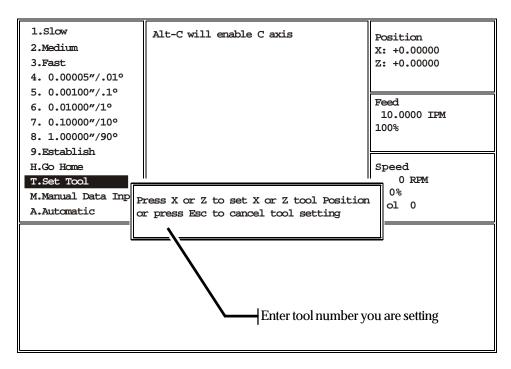


At this point, you are still in the jog mode. Instead of selecting a new jog speed now, select "T". The control will now begin the sequence for entering a tool offset. See the next screen.

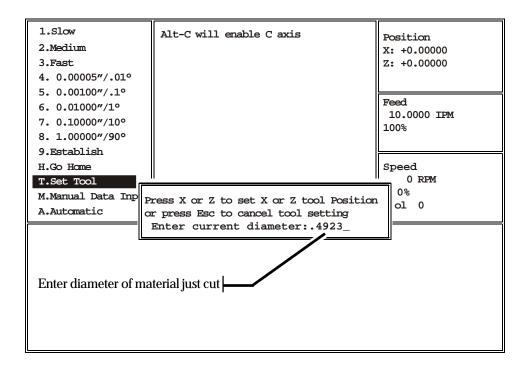


After you have selected T, the control will ask what tool it is that you are about to enter. Type the number tool, in this case 3. Then hit the "RETURN" key.

To Set Left Hand Turning Tools -continued



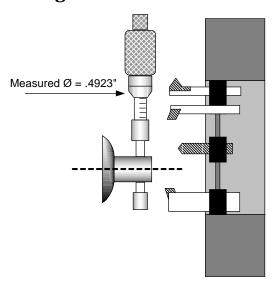
After you have selected the #3 tool offset, the control will ask you whether you want to enter the Z or X offset. In this case we have set the tool on the diameter of the material and we are ready to enter the X offset, so hit X.



Then measure the diameter of the material you just cut accurately with a micrometer. Enter this diameter when the screen asks for it. Remember that this will be a **diameter** measurement.

NOTE: If the tool was touched off on the back side of the part (-X), then enter the diameter as a negative.

To Set Left Hand Turning Tools -continued

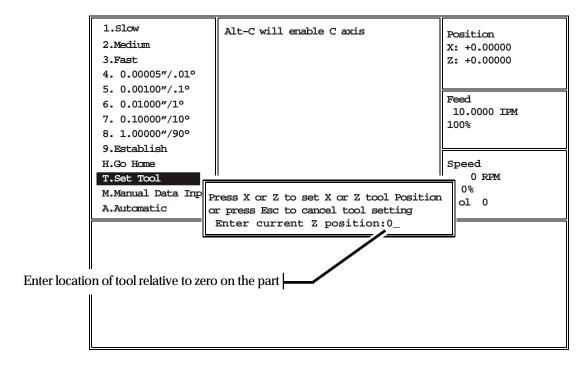


Take some care but do not be overly careful since any error made here can be easily corrected with the tool offset correction later when you are making the first piece. After typing .4923 hit "RETURN".

Now establish the Z offset, for tool #3

The setting of the Z offset is a little different.

- Touch the tool off in the Z axis and then press T like you did with the X axis.
- The control will now ask for a tool number. In this example you would press 3 and then enter.
- Then press Z when asked which axis you are setting.
- Then the control asks what the location of the tool is from absolute zero in Z.

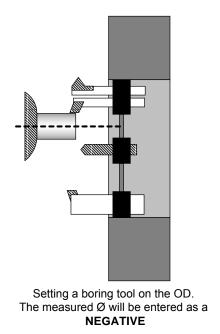


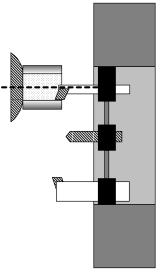
Using a finished part to touch off in Z:

If you put a finished part in the collet against a stop this would give you the absolute face of the part. The parts you machine should have the same location in Z when they are done. So you can jog the tool over the face of the part and touch off and when asked what the location is in Z you could enter 0.

Setting ID Tools, ie Boring tools & Threading tools

The procedure for setting ID tools is similar to the two previous tools. The only difference is how you will touch off to determine the turned diameter.





Setting a boring tool on the ID.

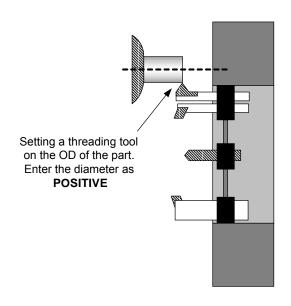
The measured Ø will be entered as a

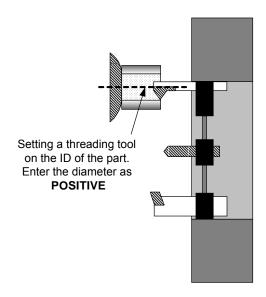
POSITIVE

Setting Threading tools

The threading tool is set similar to the other tools.

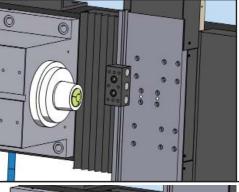
Setting X: The turned diameter is set like the other tools you have done. The offset can be set on the OD or ID.





OmniTurn Training

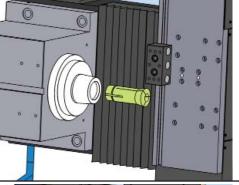
Finding X 0 for a Drill



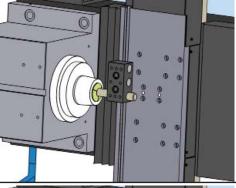
- Setting a drill to be exactly on center is easier than it looks.
- First get a 5/8" collet and a 5/8" shaft. A common shaft to use is a
- Multibar tool holder or a OTC drill shank holder.

•

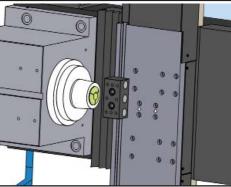
• Put the drill holder on the tooling plate. The one shown here is an Omni-305 with three holes. Do not tighten it down yet, just hold it enough so it does not fall down. Put the holder where you want it for your setup



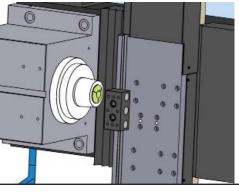
• Now put the 5/8" 5C collet in the spindle.



- Slide the 5/8" shank into the holder.
- Jog the tooling plate so that the 5/8" shaft lines up with the collet. Loosen the Omni-305 so you can slide the shaft into the collet.
- Then lock the collet on the shaft.
- Now tighten the Omni-305 to the tooling plate.
- The tool offset for this first location can now be set for X = 0.
- Do not move the slide yet in the X axis. You can move in Z needed.
- Open the collet, take the 5/8" shaft out.



- It is now easy to set X centerline for the other two holes. The center
- distance between all OmniTurn holders is 1.100". So we can use the
- jog commands to bring the second hole on center to set it as well.
- Jog the X using the #7 (.1") and #8 (1.0") commands.
- With the second hole on center set the X offset value for this tool to 0.



- Repeat the same steps as the previous step to set the 3rd hole.
- Now go back and set the Z values with the drilling tools, work piece and correct work holding.

Automatic Mode, Functions & Switches

The "F" keys have the following functions: NOTE: These keys are not effective while program is running

F 2	Tool Offsets	Adjust tool offsets.			
F 3	Edit	Edit existing programs or create new programs.			
F 4	Verify	Verify the program in memory and display the tool paths.			
F 5	New File	This will remove the program from active memory and open the file handler screen.			
F 6	Prog Search	This enables the program to be started some place other than the start			
F 8	File Ops	File Operations:			
		File handler screen			
		Erase programs			
		Create new program			
		Up- or Download programs from another computer over RS232			
F 9	SecOffsets	Adjust values of secondary tool offsets and TNR compensation values			
F10	Spec Function	ns Special functions:			
		Load tool offset values for program (previously saved)			
		Save tool offset values with program in memory			
		Set/reset parts counter			
		Set value of countdown counter			
J	Jog Mode	Switch to Jog page			

HOT keys on the keyboard while in the automatic mode

Switch to Manual Data Input page

NOTE: These keys are effective whether program is running or not

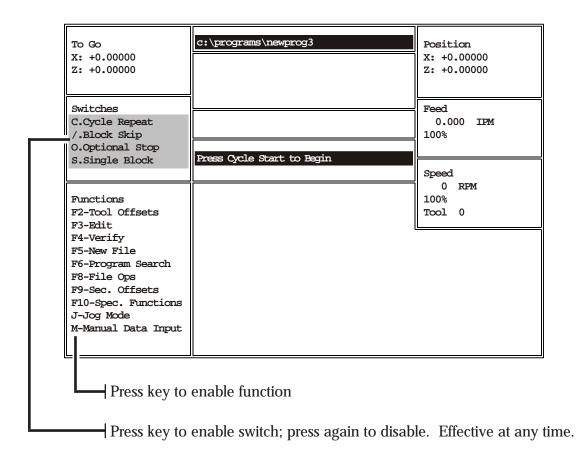
M

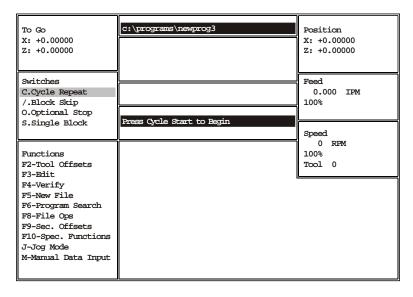
MDI

С	Cycle Repeat	The program will run continuously. To cancel, Preass "C" again, or press "A".
/	Block delete	With this active the control will skip over program lines starting with "/". In your
		program, put the "/" symbol as the first character in any block you might want to
skip.		
		(Press "/" again to cancel.)
O	Optional stop	This makes the M0l act as a stop program command (M00). In your program, put
		M01 wherever you might want to stop. (Press "O" again to cancel.)
S	Single block	The program will run one line at a time with each press of the cycle start button.
Pg Up		Coolant on/off (M08/09). Press to turn coolant on, press again to turn coolant off.
Pg Dn		Parts catcher Out/In (M25/26). Press to turn M25 on, press again to turn M26 off.
		Note that M25 is an auxiliary output on all OmniTurn machines; if a parts catcher
		is not installed, this M-function is available for any auxiliary function you need.
		See page 5.19 for keyboard.

Automatic Mode, Switches

Functions and switches available from Automatic Mode

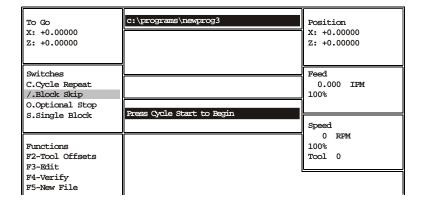




Cycle Repeat Mode

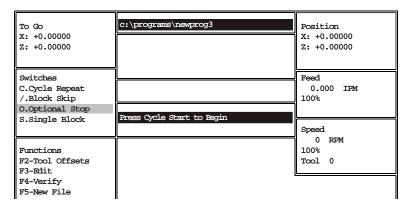
To run the program over and over without pressing Cycle Start, select Cycle Repeat by pressing the C key. This is the preferred mode for bar jobs and loaders, which automatically supply material for machining. To cancel the Cycle Repeat mode, press C again, or press A.

Automatic Mode, Switches, con't



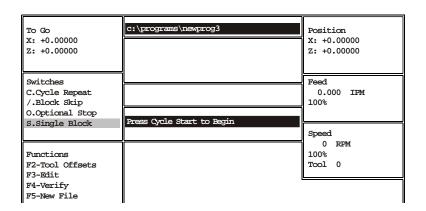
Block Skip Mode

If there are lines in your program that need to be skipped over sometimes, add the forward slash character "/" which is under the question mark to the beginning of each line to skip. The entire program will run normally unless you press the "/" key; then only lines not marked with "/" will run. The marked lines will be skipped over. Press "/" again to return to normal automatic mode.



Optional Stop Mode

If there are specific lines in your program where you need to stop sometimes, put the M01 (Optional Stop) code on a line by itself. The program will run without stopping at these places unless you press O. The Optional Stop switch will highlight and the program will stop at each line with M01. Press Cycle Start to continue. Press O again to return to normal automatic mode. See Section Two, page 2.61 for more about Optional Stop.



Single Block Mode

When running a program for the first time it is very useful to step through the program one line at a time. The tool positions can be checked and offsets can be verified. Press S to initiate Single Block mode. Cycle Start must be pressed to execute each line. Press S again to return to normal automatic mode.

Automatic Mode, Function Keys

On the top of the keyboard is a group of "F" keys. These are used differently throughout the control software. Notations are made on the screen to help the operator remember how the keys are being used with the different sections of software. Care should be taken to remember that these keys change depending on the "Mode" the control is in. Following will be the description of how the Function keys are used in the Automatic mode.

Automatic Mode, F2: Tool Offsets

F2 Tool offset screen, used to modify tool offsets

This function key brings up the screen to adjust the tool offsets. Tool offsets are used to correct the starting location of the tools, and they will effect the finished part dimensions. These values are created when the tools are setup in the jog mode. When the F2 key is pressed the screen will then ask what tool number you want to adjust. The distances shown are the amount needed to travel from the Home position to the offset location. See below:

In the example above you see the offset screen with three tools being used. When it is necessary to correct a tool offset, enter the amount of change that is required. As an example, we will assume that tool 2 in the above example is a turning tool and is cutting apart .001" too large. So enter the offset change of -.001" for the X Diameter offset. When this value is entered you will notice that the total value of X has changed. This addition does not have to be done by the operator.

```
X: +0.86480 Z: -1.25340
                                              17
                                                       X: +0.00000 Z: +0.00000
2
       X: +1.65025 Z: -1.99200
                                              18
                                                       X: +0.00000 Z: +0.00000
3
       X: +2.91130 Z: -0.93885
                                              19
                                                       X: +0.00000 Z: +0.00000
       X: +0.00000 Z: +0.00000
                                              20
                                                       X: +0.00000 Z: +0.00000
5
       X: +0.00000 Z: +0.00000
                                                       X: +0.00000 Z: +0.00000
                                              21
6
       X: +0.00000 Z: +0.00000
                                              22
                                                       X: +0.00000 Z: +0.00000
       X: +0.00000 Z: +0.00000
                                              23
                                                       X: +0.00000 Z: +0.00000
       X: +0.00000 Z: +0.00000
                                              24
                                                       X: +0.00000 Z: +0.00000
       X: +0.00000 Z: +0.00000
                                              25
                                                       X: +0.00000 Z: +0.00000
10
       X: +0.00000 Z: +0.00000
                                              26
                                                       X: +0.00000 Z: +0.00000
       X: +0.00000 Z: +0.00000
                                              27
                                                       X: +0.00000 Z: +0.00000
12
       X: +0.00000 Z: +0.00000
                                              28
                                                       X: +0.00000 Z: +0.00000
13
       X: +0.00000 Z: +0.00000
                                              29
                                                       X: +0.00000 Z: +0.00000
       X: +0.00000 Z: +0.00000
                                              30
                                                       X: +0.00000 Z: +0.00000
15
       X: +0.00000 Z: +0.00000
                                              31
                                                       X: +0.00000 Z: +0.00000
16
       X: +0.00000 Z: +0.00000
                                              32
                                                       X: +0.00000 Z: +0.00000
    OFFSET NUMBER:
    Press Esc to exit offset adjustment screen
```

Automatic Mode, F2: Tool Offsets, con't

After selecting a number and pressing Return the screen will ask

1	X: +0.86480 Z: -1.25340	17	X: +0.00000 Z: +0.00000			
(2	X: +1.65025 Z: -1.99200	18	X: +0.00000 Z: +0.00000			
3	X: +2.91130 Z: -0.93885	19	X: +0.00000 Z: +0.00000			
4	X: +0.00000 Z: +0.00000	20	X: +0.00000 Z: +0.00000			
5	X: +0.00000 Z: +0.00000	21	X: +0.00000 Z: +0.00000			
6	X: +0.00000 Z: +0.00000	22	X: +0.00000 Z: +0.00000			
7	X: +0.00000 Z: +0.00000	23	X: +0.00000 Z: +0.00000			
8	X: +0.00000 Z: +0.00000	24	X: +0.00000 Z: +0.00000			
9	X: +0.00000 Z: +0.00000	25	X: +0.00000 Z: +0.00000			
10	X: +0.00000 Z: +0.00000	26	X: +0.00000 Z: +0.00000			
11	X: +0.00000 Z: +0.00000	27	X: +0.00000 Z: +0.00000			
12	X: +0.00000 Z: +0.00000	28	X: +0.00000 Z: +0.00000			
13	X: +0.00000 Z: +0.00000	29	X: +0.00000 Z: +0.00000			
14	X: +0.00000 Z: +0.00000	30	X: +0.00000 Z: +0.00000			
15	X: +0.00000 Z: +0.00000	31	X: +0.00000 Z: +0.00000			
16	X: +0.00000 Z: +0.00000	32	X: +0.00000 Z: +0.00000			
_ Y	(DIAMETER ADJUSTMENT:					
Press Esc to exit offset adjustment screen						

Now enter the value of change-(ie: -.001) and press Return. The value of X will update and then ask you about Z.

1	X: +0.86480 Z: -1.25340	17	X: +0.00000 Z: +0.00000			
2	X: +1.64975 Z: -1.99200	18	X: +0.00000 Z: +0.00000			
3	X: +2.91130 Z: -0.93885	19	X: +0.00000 Z: +0.00000			
4	X: +0.00000 Z: +0.00000	20	X: +0.00000 Z: +0.00000			
5	X: +0.00000 Z: +0.00000	21	X: +0.00000 Z: +0.00000			
6	X: +0.00000 Z: +0.00000	22	X: +0.00000 Z: +0.00000			
7	X: +0.00000 Z: +0.00000	23	X: +0.00000 Z: +0.00000			
8	X: +0.00000 Z: +0.00000	24	X: +0.00000 Z: +0.00000			
9	X: +0.00000 Z: +0.00000	25	X: +0.00000 Z: +0.00000			
10	X: +0.00000 Z: +0.00000	26	X: +0.00000 Z: +0.00000			
11	X: +0.00000 Z: +0.00000	27	X: +0.00000 Z: +0.00000			
12	X: +0.00000 Z: +0.00000	28	X: +0.00000 Z: +0.00000			
13	X: +0.00000 Z: +0.00000	29	X: +0.00000 Z: +0.00000			
14	X: +0.00000 Z: +0.00000	30	X: +0.00000 Z: +0.00000			
15	X: +0.00000 Z: +0.00000	31	X: +0.00000 Z: +0.00000			
16	X: +0.00000 Z: +0.00000	32	X: +0.00000 Z: +0.00000			
Z ADJUSTMENT: Press Esc to exit offset adjustment screen						

Enter the amount of change in Z and then press Return.

To correct another tool, enter the tool number now and press Return. **To exit the tool offset** correction screen press ESC and press return. This will tell the control that you are done and bring you back to the Automatic mode.

Automatic Mode, F2: Tool Offsets, con't

Notes on Tool Offsets:

- 1. The control will allow you to clear all the offsets by pressing C (for clear). Please only do this when you have had experience with the control and understand what you are doing. Clearing offsets can cause you to crash tools if it is done incorrectly!
- 2. The smallest offset changes are:0.00005" in Z0.0001" in X, (this is equal to .00005" on the radius)
- 3. Tool Offset changes greater than .05" will invoke "Do you really want to move [distance] (y/n)?" prompt to alert the you of possible mistake. This is a safety feature to ensure that you do not put in a large correction in error, ie 0.1" instead of .01"
- 4. If you have no change to a offset value just press Return without inputting a value. The control assumes that you want zero change.
- 5. Tool offsets can be changed at any program stop: m00, m01 or Motion Stop.

Automatic Mode, F3, Program Editing

F3 Program Editing

This function starts the text editor, used to change existing programs, or to create new ones.

The editor is described starting on page 5.19.

Automatic Mode, F5: New File, F6: Program Search

F5 New Program; used to change the running program to a new one

This function is used to change the program that is in the current file and allow the operator to enter in a new program name to be run. When F5 is pressed the file handler screen will appear. You will see the list of programs available. Use the arrow keys to highlight the desired program.

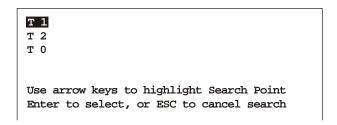
See page 1.17 - 1.20, Jog Mode, File Handler for details.

Program Search; used to start the program at a certain tool instead of the beginning. The program "DEMO" is used in the following example.

This function will allow you to start the program at a certain tool instead of the beginning. NOTE: If there are less than two tools in your program, pressing F6 will generate an error as follows:

Program contains no Search Points Pressany key to return to Auto mode

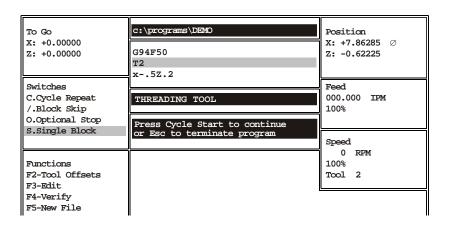
If there is more than one tool in your program they will be listed, with highlight on first tool. Use arrow keys to select desired tool, then press Enter.



When Enter is pressed, another screen will appear defining the tool and the line number, and any M-functions that are active at that point:

Searched to tool 2 ,line 46
The following conditions will be established:
M03S2500
M08
Press cycle start to proceed or Esc to cancel

Pressing Cycle Start will return you to Auto screen, in Single Block mode, with highlight on selected tool:



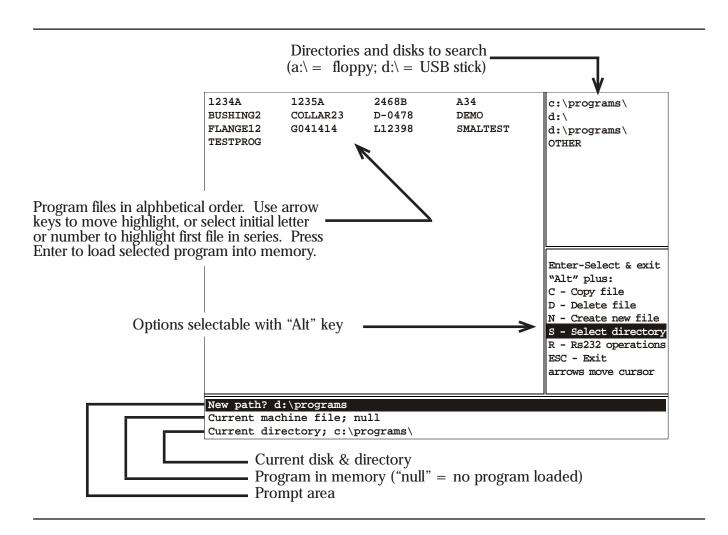
The Progam Search function reads every block of the program up to the tool selected, so the machine will start running as if it has just executed all the previous blocks. When Cycle Start is pressed, the current feed rate will be displayed and the tool will move to the part. Note that no collision avoidance calculation is done, so be sure that the tool can move safely to the part before pressing Cycle Start.

Automatic Mode, F8: File Operations

File Ops; File Operations. This Function allows you to select, copy, delete and create new programs, and to send or receive programs via RS232 interface.

See page 1.17 - 1.20, Jog Mode, File Handler for details.

The screen is described below:



Options Selectable with "Alt" key

 $A\bar{lt}$ -C = Copy file: You will be prompted for a location to copy to. This option is most useful for copying programs written at your desktop. You must first use Alt-S to select directory. See next page for details.

Alt-D = *Delete file:* You will be prompted "Delete *filename* Y/N" Press N if you change your mind.

 $Alt-N = Create \ New \ file:$ You will be prompted "Name of file to create?" Type the name then press Enter. The OmniTurn editor will start. When you leave the editor, you will have opportunity to load this program into memory (make it the current machine file). The editor is described in Section Five.

Alt-S = *Select directory:* Use the up/dn arrow keys to highlight desired directory. Press Enter to display program files in that directory. Pressing the "D" key will remove the highlighted directory from the list. Highlight "OTHER" to choose a directory not on the list.

Alt-R = RS232 operations: This option allows you to send/recieve programs via the serial port.

Automatic Mode, F9: Secondary Offsets

F9 Secondary tool offset screen; used to modify secondary tool offsets

This function will call up the secondary offset table. There are 32 offsets available and 32 tool nose radius compensation offsets. Please refer to the section on secondary offsets for their use. Notice that this differs from the offset table screen in that almost all of the offset values are set to 0.00000. Secondary offsets are corrected like offsets.

```
X: +0.00000 Z: +0.00000 R: 0.00000
                                                17
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
2
                                                18
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
3
    X: +0.00000 Z: +0.00000 R: 0.00000
                                                19
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               20
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               21
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               23
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               24
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               25
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               26
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               27
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
12
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               28
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
13
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               29
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
14
                                               30
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
15
                                               31
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
    X: +0.00000 Z: +0.00000 R: 0.00000
                                               32
                                                     X: +0.00000 Z: +0.00000 R: 0.00000
        Secondary offset number:
        Press C to clear all offsets:
        Press Esc to exit offset adjustment screen
```

First: Select a secondary offset number

Next: Use the return key to enter past the X and Z inputs.

Then: Enter the value of tool nose compensation, IE .007 and then press ESC

Changing a TNR compensation value:

When you put a value in the R offset table it writes over the old value. So if you have a number already in the register that you want to use and it is not the value needed, all you have to do is enter the correct value. As an example if you have a value of .032 in the offset and you want to change it to .008, just enter the new value. You do not have to clear the register first. If you want to correct a value slightly, you must enter in the final value needed. ie: if you have .007 and want to increase it by .001 you must enter .008. **Do not enter -.001**

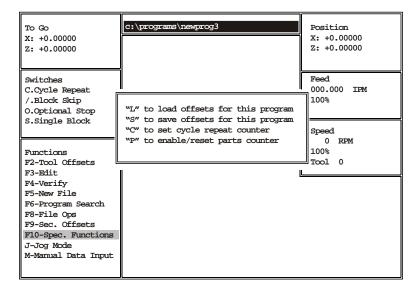
Clearing secondary offsets to Zero.

It is possible to clear all of the secondary offsets by pressing C when asked for a secondary offset number. This will set the entire table to

Individual offsets can be set to zero by pressing C when asked to enter a correction amount.

Automatic Mode, F10: Special Functions

F10 Special Functions, used to call up a list of special functions.

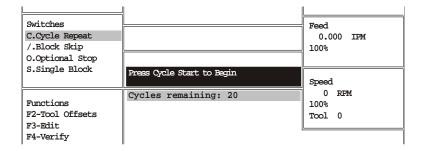


Save and recall tool offset tables.

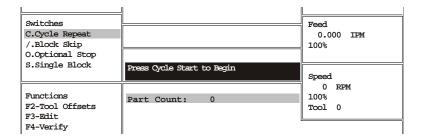
This function enables you to load or save the tool offsets with the program. Press L at this screen to load the offsets for the current program *from* the disk; press S to save the offsets for the current program *to* the disk. Use the OmniTurn 805 eight-position tool-holder (p/n 805PFB), which allows you to remove and replace tooling exactly as it was, and this function cuts setup time for periodic jobs to just a few moments. Also works well for re-loading offsets for different programs which use same set of tooling.

• Set the number of cycles to repeat:

Press C at this screen, then enter the number of cycles to repeat, then press Enter to return. Press C at Auto screen to enable Cycle Repeat. This is good for use with a barfeed. As an example you could set the machine up and tell it you need 20 pieces. The OmniTurn will count down to zero and then stop.



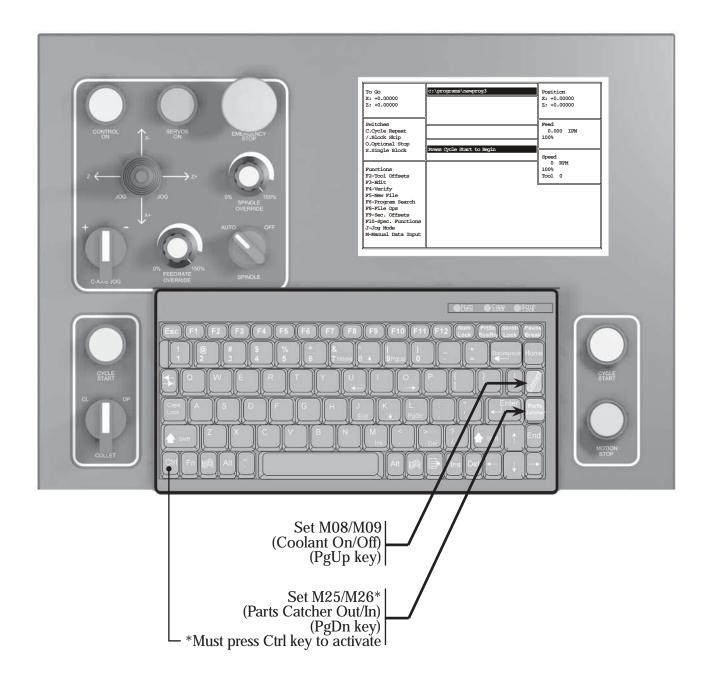
• **Turn on the Parts Counter**: Press P at this screen. You will return to the Auto mode screen, and there will be a counter on the screen. The counter will count up each time an M30 or M02 is executed. To clear the counter come back into the F10 screen and press P again.



M function keyboard controls

Toggle M functions on and off with keyboard controls.

- -Press the key once to turn the function on, Press again to turn it off
- -Works only in Jog or Automatic mode



To review the functions of all the front panel controls, refer to pages $1.4,\,1.5$ and 1.6 in Section 1.

The "F" keys have the following functions:

Quit	Go back to the Main menus				
Offset	Adjust tool offsets, correct part size				
Edit	Input and correct programs				
DIR VER	When no file is in memory this will list all the programs on the user d With a program in memory it will verify and plot the program				
Newprog	This will remove the program from active memory and allow a new on be entered				
Searchto	This enables the program to be started someplace other than the start				
Prog	Runs Calcaid programming system				
Diskop	Disk Operations Erase programs Make a new System disk Make a copy of the user program disk Down and Up load programs from another computer over RS232 Set communication parameters				
Seccmp	Adjust values of secondary tool offsets and TNR compensation values				
Sp.fun	Special functions Parts Counter Set value of countdown counter for Continuous cycle Preset feed rate override before starting a program Store tool offset values with program in memory Load tool offset values from memory Set max spindle speed of machine				
	Offset Edit DIR VER Newprog Searchto Prog Diskop				

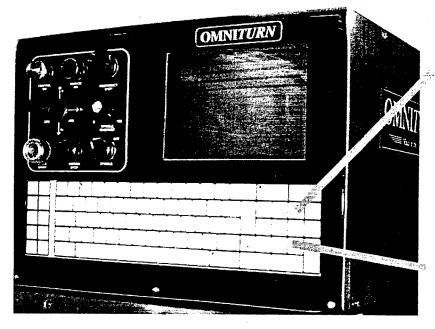
HOT keys on the keyboard while in the automatic mode

C	C Continuous The program will run continuously - This toggles on / off			
O	Optional stop	This makes the M01 act as a stop program command - This toggles on / off		
1	Block delete	With this active the control will skip over program lines starting w	ith "/"	
A	Automatic	The program will run from start to finish with one cycle start		
S	Single block	The program will run one line at a time with each press of the cycle	e start	
F1 ·	- F10	Feed rate overrides. The function keys will adjust feedrates		
Pg	Up	(only while program is in motion) Coolant on/off (M08/09)		
ъ.,	ComniTurn Trainir	ng-Manual Richlin Machinery - (631) 694 9400	61	

M function keyboard controls

Toggle M functions on and off with keyboard controls.

- Press the key once to turn the function on, Press again to turn it off
- Works only in Jog or Automatic mode



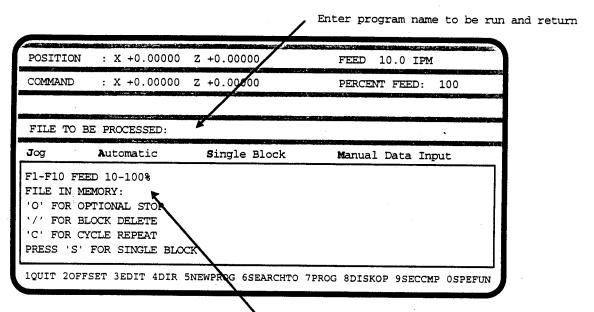
Pg Up Key
Coolant On/Off

Pg Dn key
Parts catcher In/Out

Running programs

In the Automatic mode the control displays the program that it is currently running. When the control is turned on there is no program selected to run and this space is blank.

Be sure that the tool offsets are correct for the program to be run. If this program is the same as when the control was last shut down, the offsets should still be the same and the program will run without resetting the tools. For example, if you are running a program and shut the control down for the night. When you start up the control the next morning all you have to do is enter the program name in the file to be run once you enter the Automatic mode the next morning. See below. To recall tool offsets from memory refer to F10 in this section.



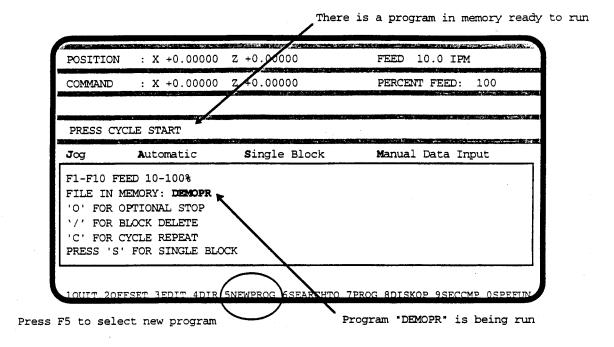
There is no file in memory, one needs to be entered

1. Running an existing program

If you have a program saved on the program disk it's name can be entered now and the screen will show that this is the file now in memory. When the cycle start button is pressed the program will be executed.

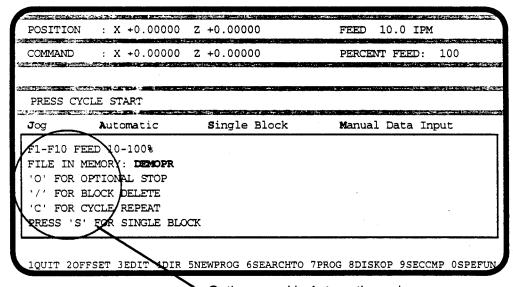
2. Running a different existing program (F5)

Once a program has been selected it stays in memory until it is changed. In the Automatic mode, F5 will delete the currently running program and ask for a new program name. You will notice that after F5 has been pressed the file in memory is blank. If you forget the exact name of the program that you want to run you can press F4 (directory) after F5 has been pressed. This F4 command will list all of your programs on the A: drive. 5-1/4", this is where your programs are stored.
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Program Run - Single step - "S"

It is possible to run the program one line at a time. This is useful when running a new program for the first time. The control displays the next command to be executed before it is run. You can look to see what is going to happen before a mistake is made. To accomplish this get the control into the Automatic mode & input the file to be run. At this point do not push the cycle start yet. Press "S" to activate the single block mode.



Options used in Automatic mode

Parts counter - P

COMMAND	: X +0.00000	Z +0.00000	PERCENT FEED: 100
PRESS C	YCLE START		
Jog	Automatic	S ingle Block	Manual Data Input
FILE I 'O' FO '/' FO	FEED 10-100% N MEMORY: DEMOPR R OPTIONAL STOP R BLOCK DELETE R CYCLE REPEAT 'S' FOR SINGLE BL		s counter 3

The parts counter is turned on in F10

• Turn on a PARTS COUNTER first press F10, then Press P while you have this screen open. There will be no effect here. When you go to the Automatic mode main screen there will be a counter on the screen. The counter will count up each time a M30 or M02 is executed. To clear the counter come back into the F10 screen and press P again. See notes at the end of this chapter on Function keys, F10.

Program run - Optional stop activation - M01 - "O"

Optional stops can be put into the program, M01. This stop command is one that can be skipped over. To turn the optional stops on go to Automatic mode, once the program is selected and before the program is run, press "O". This will cause the program to stop like a M00. To get past the stop, press "cycle start". To turn the optional stop off, press "O" again.

Uses for the optional stop:

- insert an M01 after a G92 statement for a new tool. This will help when running a new program to be sure that the tool offsets have been entered correctly. Once the program is tested you can turn off the stop and let the program run automatically.

- Have an M01 at the beginning of a program that is going to use an automatic bar feed or parts loader. This way, you can have the optional stop activated when you are setting up the machine. Once the cycle and program are proven correct, you can turn off the stop and let the machine run automatically.

Program run - Cycle repeat - "C"

This is useful for automatic bar feeder or automatic loader operations. When this is activated the program will automatically go back to the beginning of the program after a M30 is encountered and run the program again. The program will continue to run until it is stopped or the continuous counter is set. (see F10 in automatic mode). To turn it off, press "C" again. OmniTurn Training Manual

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/ - Block Delete

POSITION	: X +0.00000	z +0.00000	FEED 10.0 IPM
COMMAND	: X +0.00000	Z +0.00000	PERCENT FEED: 100
DRESS CV	CLE START		
Jog	Automatic	S ingle Block	Manual Data Input
	FEED 10-100%		
'O' FO	n memory: demor R optional stop		
	R BLOCK DELETE R CYCLE REPEAT	BLOCK DE	LETE ACTIVE

The block delete is used to by pass lines of the program. Put the forward slash "/" at the begining of a line. When you want to skip the line just press the"/" key in the automatic mode. Then the **Block Delete Active** text will show up on the screen. This is commonly put on the line with the coolant on command. This way you can turn the coolant off (skip over the coolant on line) by activating the Block Delete.

Creating a new program

There are a number of ways to create a new program. Here are a few:

- Use the text editor in OmniTurn. First a new program name has to be created. This is done by going into the Automatic mode and typing in the new name when the control asks "FILE TO BE PROCESSED". After the RETURN key is hit the control will answer "FILE NOT FOUND, PRESS ANY KEY TO CONTINUE". By doing this you have accomplished two things.
- 1. If there was already a program with the name you just entered, the control would now be ready to run it. If this is the case, then you would have to select a new name or change the program of the existing one already there.
- 2. If there was no other program that had the new name then there was one created and loaded into the text editor.

 Once the new name is entered into the text editor, press F3 to enter the editor. The text editor will ask "PRESS E1 TO CREATE A NEW FILE ESC TO A ROPE".

text editor will ask "PRESS F1 TO CREATE A NEW FILE, ESC TO ABORT".

After pushing F1 the editor will provide a new blank screen to enter your program.

- CAM system off line, transfer a file via floppy or RS-232. Once they are on the OmniTurn program disk they can be run like any other existing program. Please refer to the section in DOS notes on the format.
- RS-232 or Disk transfer. Manually enter a program in a text editor on another computer, transfer as above. Once they are on the OmniTurn program disk, they can be run like any other existing program. Please refer to the section in DOS notes on the format.
- Use Calcaid in OmniTurn. See the section on using Calcaid.

Function Keys

On the left side of the keyboard is a group of "F" keys. These are used differently throughout the control software. Notations are made on the screen to help the operator remember how the keys are being used with the different sections of software. Care should be taken to remember that these keys change depending on the "Mode" the control is in. Following will be the description of how the Function keys are used in the Automatic mode.

Function Keys - Automatic Mode - Program not in process

Following are the definitions of the function keys when the control is in the automatic mode and the program is not in motion.

F1 Exit Automatic mode, go to main screen

Pressing the F1 key will exit you from the Automatic mode. This is necessary to get to any of the other modes, ie. Jog or MDI.

F2 Tool offset screen, used to modify tool offsets

This function key brings up the screen to adjust the tool offsets. Tool offsets are used to correct the starting location of the tools, and they will effect the finished part dimensions. These values are created when the tools are setup in the jog mode. When the F2 key is pressed the screen will then ask what tool number you want to adjust. The distances shown are the amount needed to travel from the Home position to the offset location. See below:

```
X: +0.86480 Z: - 1.25340
                                       X: +0.00000 Z: +0.00000
    X: +1.65025 Z: -1.99200
                                  18
                                       X: +0.00000 Z: +0.00000
   X: +2.91130 Z: -0.93885
                                  19
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                  20
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                  22
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                  23
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                  24
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                       X: +0.00000 Z: +0.00000
10 X: +0.00000 Z: +0.00000
                                 26
                                       X: +0.00000 Z: +0.00000
11 X: +0.00000 Z: +0.00000
                                 27
                                       X: +0.00000 Z: +0.00000
12 X: +0.00000 Z: +0.00000
                                 28
                                       X: +0.00000 Z: +0.00000
13 X: +0.00000 Z: +0.00000
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                  30
                                       X: +0.00000 Z: +0.00000
15 X: +0.00000 Z: +0.00000
                                 31
                                       X: +0.00000 Z: +0.00000
   X: +0.00000 Z: +0.00000
                                       X: +0.00000 Z: +0.00000
 OFFSET NUMBER:
  Press Esc to exit offset adjustment screen
```

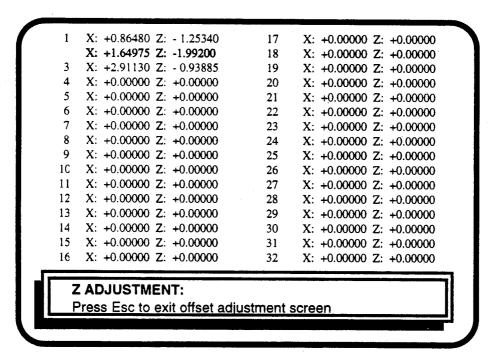
In the example above you see the offset screen with three tools being used. When it is necessary to correct a tool offset, enter the amount of change that is requiered. As an example, we will assume that tool 2 in the above example is a turning tool and is cutting a part .001" too large. So enter the offset charge of -.001" for the X Diameter offset. When this value is entered you will notice that the total value of X has changed. This addition does not have to be done by the

operator.

After selecting a number and pressing Return the screen will ask

```
X: +0.86480 Z: -1.25340
                                   17
                                         X: +0.00000 Z: +0.00000
であるとはいうないととなったとうこと
                                   18
                                         X: +0.00000 Z: +0.00000
    X: +2.91130 Z: -0.93885
                                   19
                                         X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
                                   20
                                         X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
                                        X: +0.00000 Z: +0.00000
                                  21
    X: +0.00000 Z: +0.00000
                                  22
                                        X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
                                  23
                                        X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
                                  24
                                        X: +0.00000 Z: +0.00000
                                  25
                                        X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
 9
                                        X: +0.00000 Z: +0.00000
                                  26
10
    X: +0.00000 Z: +0.00000
                                  27
                                        X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
11
                                        X: +0.00000 Z: +0.00000
                                  28
12
    X: +0.00000 Z: +0.00000
                                        X: +0.00000 Z: +0.00000
13
    X: +0.00000 Z: +0.00000
                                  29
    X: +0.00000 Z: +0.00000
                                  30
                                        X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
                                  31
                                        X: +0.00000 Z: +0.00000
    X: +0.00000 Z: +0.00000
                                  32
                                        X: +0.00000 Z: +0.00000
  X DIAMETER ADJUSTMENT:
  Press Esc to exit offset adjustment screen
```

Now enter the value of change (ie: -.001) and press Return. The value of X will update and then ask you about Z.



Enter the amount of change in Z and then press Return.

To correct another tool, enter the tool number now and press Return. To exit the tool offset correction screen press ESC and press return. This will tell the control that you are done and bring you back to the Automatic mode.

Notes:

- 1. The control will allow you to clear the offsets by pressing C (for clear). Please only do this when you have had experience with the control and understand what you are doing. Clearing offsets can cause you to crash tools if it is done incorrectly!
- The smallest offset changes are:.00005" in Z.0001" in X, (this is equal to .00005" on the radius)
- 3. For Tool Offset changes of more than .02" the control will ask the operator if this is correct. If not it will ask you to re-enter the correction This is a safety feature to ensure that you do not put in a large correction in error, ie 1" instead of .001"
- 4. If you have no change to a offset value just press Return without inputting a value. The control assumes that you want Zero change.

Program Editing - F3

F3 Edit, On screen text editor, used to change existing programs, or enter new ones

The editor is a full function text editor. In the OmniTurn you will be using only a small part of the capability of the editor. In the following description the most basic functions. If you want to learn more follow the instructions given in the HELP screens. (F1 while in the editor is active)

Starting the editor:

The editor is accessed from the Automatic mode by pressing F3 at any time. The program listed as "FILE IN MEMORY" will be activated. If you want to work on a program you have to make it the active program. When you enter the Automatic mode it asks "FILE TO BE PROCESSED", type the file name that you want to edit and press RETURN. When the file name appears as the file in memory press F3. If you have to correct the program that is currently running just press F3.

• It will ask if you want to make a Backup copy. Making these backup copies is not required. If you are new to PC's and DOS it is suggested that you make the backup copy so that if you loose the work that you have created it can be brought back.

• Either press "ESC" for no backup or F1 to create the backup file

The editor can also be used to enter new programs.

- Get to the Automatic mode
- If there is a program in file memory press F5
- Enter the new program name when prompted: "FILE TO BE PROCESSED"
- If the control does not tell the program is not found then you are using a name that already exists. Either pick a new name or plan on erasing the program that already exists with that name.
- Press any key to continue
- Press F3 to enter the editor
- The editor will ask if you really intend to create a new program, press F1 if you do, if not press "ESC"

Exiting the editor and saving corrections made

- Press F1 this is for HELP
- Press F2 this will exit the editor and save the corrections that have been made

Exiting the editor and NOT saving the corrections made

- Press F1 this is for HELP
- Press "ESC" this will halt the automatic saving function of the exit routine
- Press F2 this will exit the editor without saving the corrections

F4 Directory, list all of the programs on the disk - in use when a program is not active

This function key is not always active. Once you have selected a program to run and there is an active file in memory this function is deactivated. In you have yet to select a current program this key will bring up a list of programs available on the program disk. This will list all of the programs you have stored on the A: disk, the 5-1/4". Once you have reviewed the programs available press "Esc" to return to the Automatic mode screen.

F5 Different file, used to change the running program to a new one

This function key is used to change the program that is in the current file and allow the operator to enter in a new program name to be run. After F5 is pressed the control will ask "FILE TO BE PROCESSED". Type the new name in and Return. Then press the cycle start and the new program will run. Be sure that the tool offsets are set before running the new program. This key is not always active. If there is no active file in memory F5 does not appear.

F6 Search to, used to start the program at another location other than the beginning

This function key will allow you to start the program at a point other than the beginning. This is very useful for running new programs and skipping over sections of program that you do not have to check. It is intended for skipping to a tool change, this is an easily noted beginning section of code. F6 can also be used with programs that have line numbers.

After the F6 command is pushed (while in the Automatic mode) the screen will ask "SEARCH TO?"

The second second second	: X +0.00000	Z +0.00000	FEED 10.0 IPM
COMMAND	: X +0.00000	Z +0.00000	PERCENT FEED: 100
SEARCH I	0?	portural de la companya de la compan	enter i de la companya de la company
og	Automatic	Single Block	Manual Data Travet
		Single Block	Manual Data Input
1-F10 F	EED 10-100%		
ILE IN	MEMORY: DEMOPR		
	OPTIONAL STOP		
O' FOR			•
	CYCLE REPEAT		
C' FOR	CYCLE REPEAT BLOCK DELETE		
C' FOR (· · · · · · · · · · · · · · · · · · ·). XCIK	

After typing in the text to search to press the Return key. Then press the cycle start button to start the slide.

As an example, if you are want to skip to Tool #2 type in T2. The control will skip the code before this line and start the program with the T2 command. If you are using an OmniTurn with spindle control be sure that after your tool changes you have a spindle on (M03 or M04) and an S command. The F6 - Search to does not read the previous commands and you will have to be sure that the spindle is running.

If you use line numbers in your program, it is possible to skip to these instead of the tool changes.

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8. This will exit the file handling screen and bring you back to the Automatic mode screen.

F9 Secondary tool offset screen, used to modify secondary tool offsets

This function will call up the secondary offset table. There are 32 offsets available and 32 tool nose radius compensation offsets. Please refer to the section on secondary offsets for their use. Notice that this differs from the offset table screen in that almost all of the offset values are set to 0.00000. Secondary offsets are corrected like offsets.

```
X: +0.00000 Z: +0.00000 R:0.0000
                                              X: +0.00000 Z: +0.00000 R:0.0000
     X: +0.00000 Z: +0.00000 R:0.0000
                                          18 X: +0.00000 Z: +0.00000 R:0.0000
     X: +0.00000 Z: +0.00000 R:0.0000
                                              X: +0.00000 Z: +0.00000 R:0.0000
     X: +0.00000 Z: +0.00000 R:0.0000
                                          20 X: +0.00000 Z: +0.00000 R:0.0000
     X: +0.00000 Z: +0.00000 R:0.0000
                                          21 X: +0.00000 Z: +0.00000 R:0.0000
     X: +0.00000 Z: +0.00000 R:0.0000
                                          22 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          23 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          24 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          25 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          26 X: +0.00000 Z: +0.00000 R:0.0000
11
    X: +0.00000 Z: +0.00000 R:0.0000
                                          27 X: +0.00000 Z: +0.00000 R:0.0000
12
    X: +0.00000 Z: +0.00000 R:0.0000
                                          28 X: +0.00000 Z: +0.00000 R:0.0000
13
    X: +0.00000 Z: +0.00000 R:0.0000
                                          29 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          30 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          31 X: +0.00000 Z: +0.00000 R:0.0000
    X: +0.00000 Z: +0.00000 R:0.0000
                                          32 X: +0.00000 Z: +0.00000 R:0.0000
        Secondary offset number:
        Press C to clear all offsets:
        Press Esc to exit offset adjustment screen
```

First: Select a secondary offset number

Next: Use the return key to enter past the X and Z inputs.

Then: Enter the value of tool nose compensation, IE .007 and then press ESC

Changing a TNR compensation value:

When you put a value in the R offset table it writes over the old value. So if you have a number already in the register that you want to use and it is not the value needed, all you have to do is enter the correct value. As an example if you have a value of .032 in the offset and you want to change it to .008, just enter the new value. You do not have to clear the register first. If you want to correct a value slightly, you must enter in the final value needed. ie: if you have .007 and want to increase it by .001 you must enter .008. **Do not enter -.001**

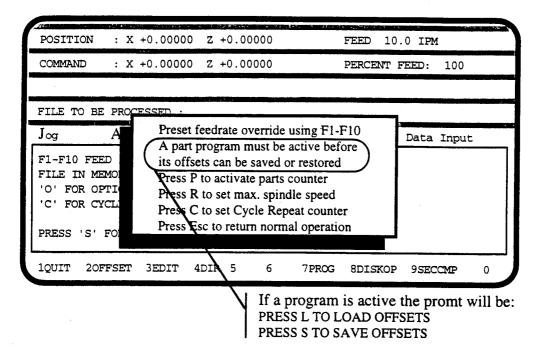
Clearing secondary offsets to Zero.

It is possible to clear all of the secondary offsets by pressing C when asked for a secondary offset number. This will set the entire table to zeros.

Individual offsets can be set to zero by pressing C when asked to enter a correction amount.

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F10 Special Function, used to call up a list of special functions.

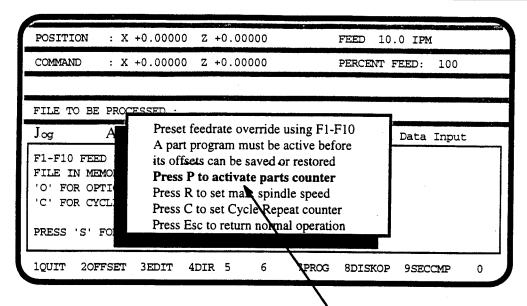


This screen will allow you to:

• Save and recall tool offset tables. If you are using a tooling system that allows you to remove and replace tooling exactly this function is useful to you. Also if you use the same tool set for a number of different programs. When you save your program it is possible to save the tool offsets as well. The saved offsets are put on the A: disk with the programs.

The screen above is shown if you do not have a part program active. Offsets can not be saved or recalled. If you have a part program active the control will allow you to save and load the offsets from memory:

- L press L to load the offsets from memory
- S press S to save the offsets to the disk
- Modify the feedrate to be used in a program before you start running it. This eliminates the need to race to the function keys after you press the cycle start. When you are running a program for the first time you might want to lower the feedrate to only 20% by pressing F2 so that you can watch the motion of the tool before you cut material.
- Set the number of cycles the Automatic mode will run before stopping when you set the cycle repeat to "C". This is good for use with a barfeed. As an example you could set the machine up and tell it you need 20 pieces. The OmniTurn will make the required amount and then stop.
- If you have the infinitely variable spindle speed control this will let you tell the control what spindle speed the machine is set at. That way the control will output the speed requested in your program without having to figure any ratios out. This is covered in greater detail with the documentation on the option.

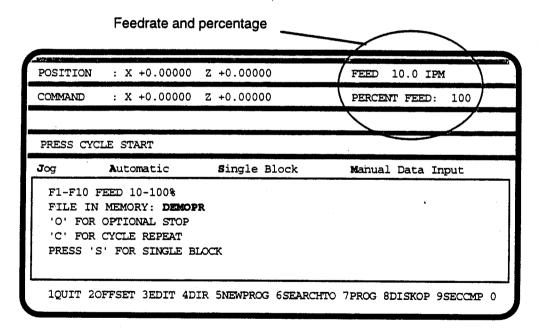


Press P now, it will turn the counter on in the Automatic mode

• Turn on a PARTS COUNTER: Press P while you have this screen open. There will be no effect here. When you go to the Automatic mode main screen there will be a counter on the screen. The counter will count up each time a M30 or M02 is executed. To clear the counter come back into the F10 screen and press P again.

Feedrate override Function Keys - Automatic Mode - Program in process

When the program is running it is possible to change the feedrates. The function keys will select a percentage of the original feedrate. F1 = 10%, F2 = 20%, ... F10 = 100%. IE if you push F1 while the program is running the feedrate will drop to 10% of what ever you have set in the program. The feedrate and what percentage of that feedrate is being run is displayed on the automatic mode screen on the upper right corner of the screen.



If you want to change the feedrate before you press cycle start select F10. This will allow you to preload a percentage before the program is started.

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